

Analysis and Control of Multi-Agent Systems

Daniel Zelazo

Faculty of Aerospace Engineering
Technion-Israel Institute of Technology



Organizational Matters

Instructor and Office Hours

Daniel Zelazo - dzelazo@technion.ac.il

Room: Pfaffenwaldring 9 Room: 1.103

office hrs: Wed. 14:00 -16:00 (or by appointment)

Teaching Assistant

Jan Maximilian Montenbruck

jan-maximilian.montenbruck@ist.uni-stuttgart.de

Course Web-Page

<http://www.ist.uni-stuttgart.de/education/courses/Multi-Agent2014/>

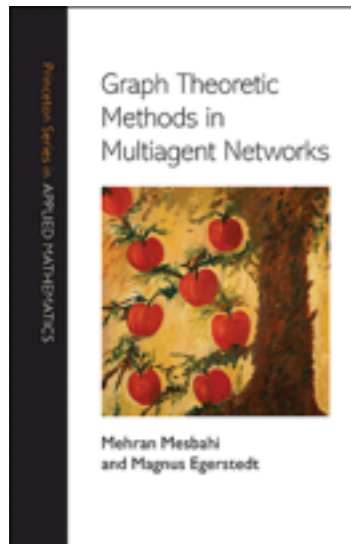
Schedule

Please see website for latest information!



Organizational Matters

(suggested) Text Book



“Graph Theoretic Methods in Multiagent Networks”
Mehran Mesbahi & Magnus Egerstedt
Princeton University Press, 2010.

<http://press.princeton.edu/titles/9230.html>

Homeworks: - There will be a series of *optional* exercises that will accompany every few lectures. It is encouraged that you try to work through these.

Final Exam (July 23, 15:00-16:30): - A comprehensive written exam.



Multi-Agent Systems

Multi-Agent Systems are systems composed of multiple interacting dynamic units.

biologically inspired...



shimmering of giant honeybees

Kastberger G, Schmelzer E, Kranner I (2008)
Social Waves in Giant Honeybees Repel
Hornets. PLoS ONE 3(9): e3141.



Multi-Agent Systems

Multi-Agent Systems are systems composed of multiple interacting dynamic units.

biologically inspired...



synchronizing fireflies

Buck, J and Buck, E

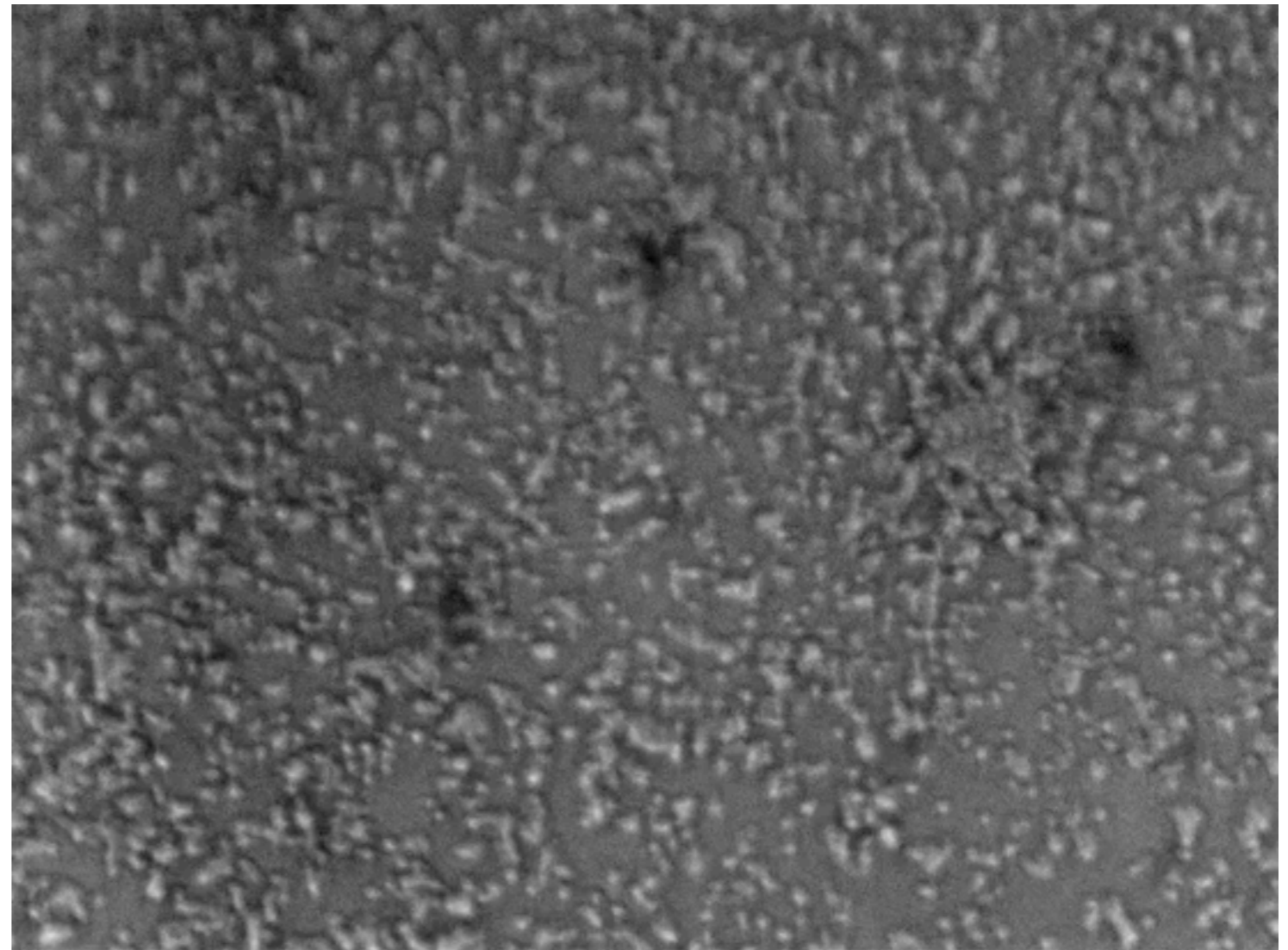
(1968) Mechanism of Rhythmic Synchronous Flashing of Fireflies. Science 22 159(3821):1319-1327.



Multi-Agent Systems

Multi-Agent Systems are systems composed of multiple interacting dynamic units.

biologically inspired...



Aggregation of Dictyostelium
Goldbeter, Bulletin of Mathematical Biology 2006



Multi-Agent Systems

Multi-Agent Systems are systems composed of multiple interacting dynamic units.

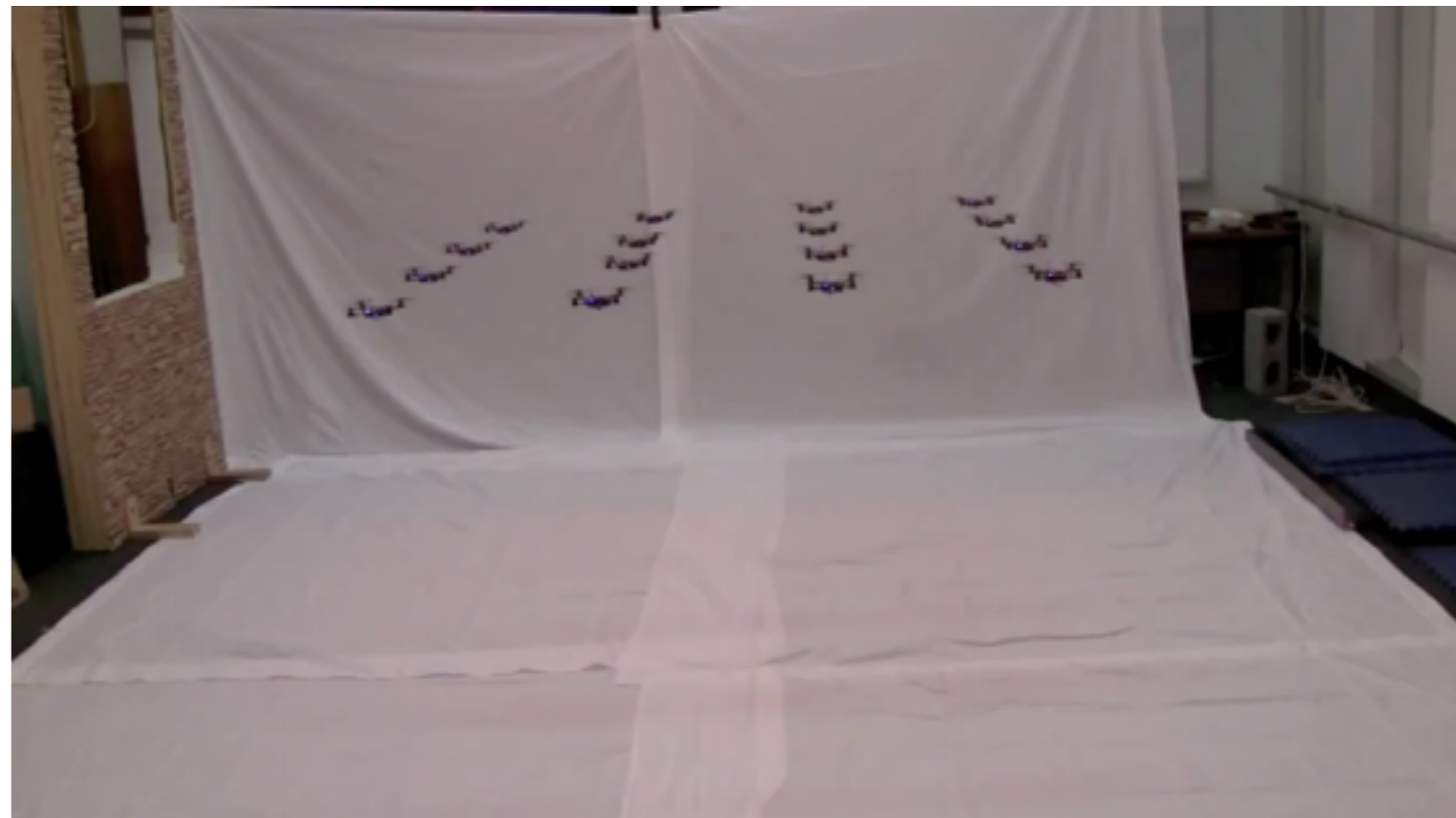
Synchronization

An agreement by multiple systems on a common state



Coordination

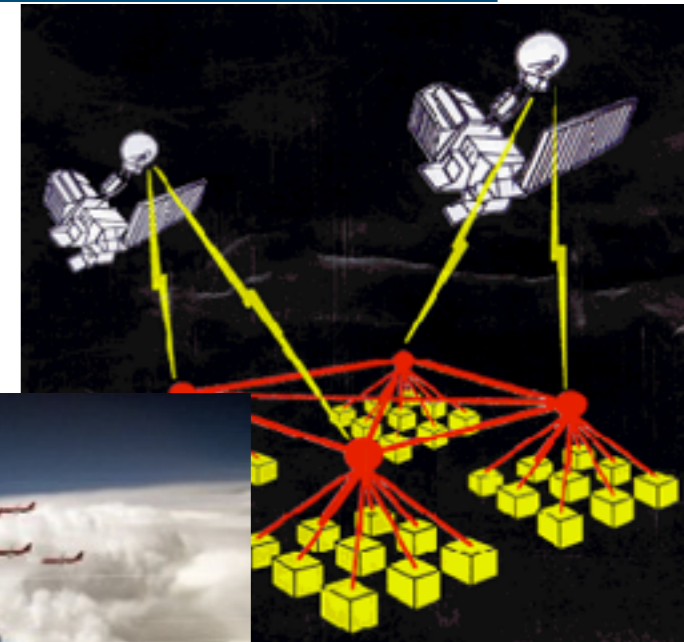
Managing of multiple interacting systems to achieve a team objective



Course Goals

Course Goals

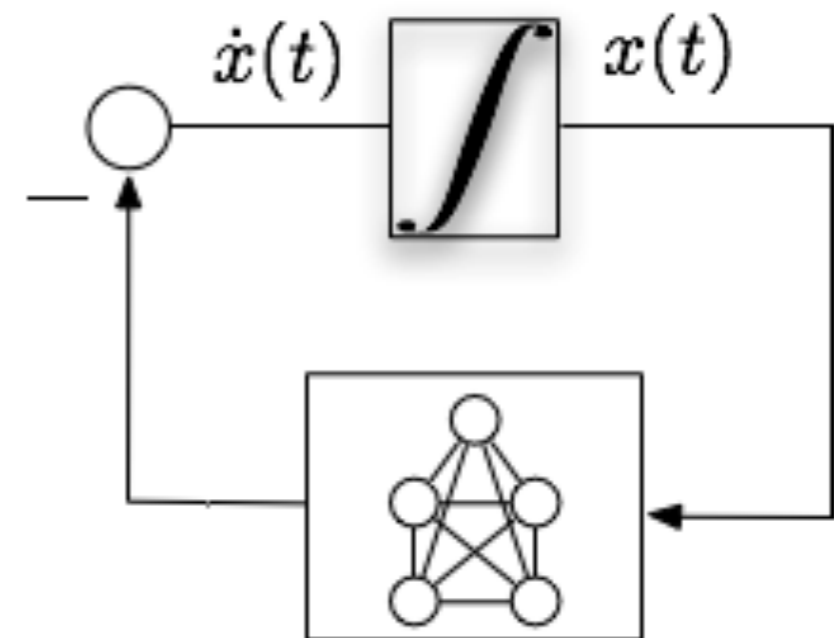
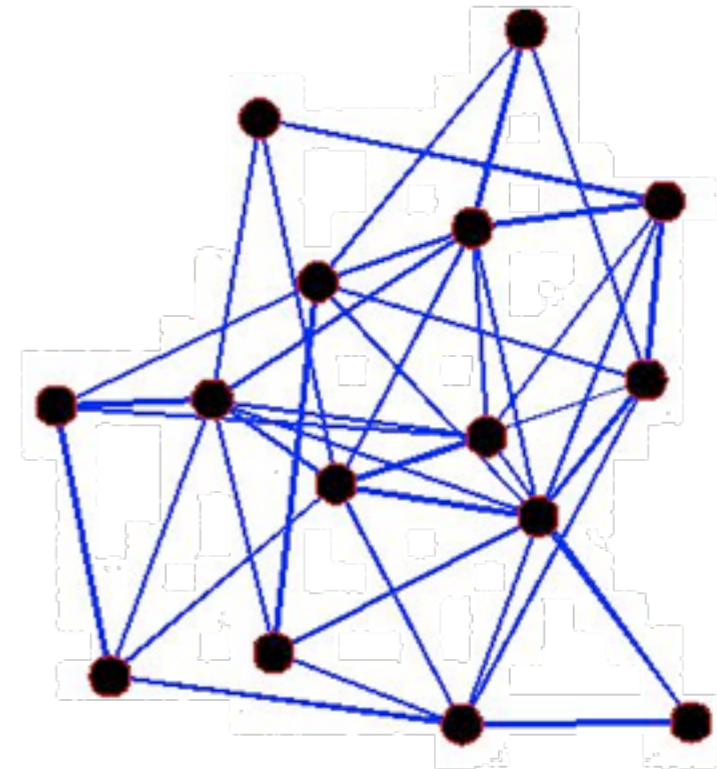
- **Modeling** of multi-agent systems
 - dynamics
 - interconnections
- **Analysis** of multi-agent systems
 - stability and performance
 - convergence
- **Synthesis** of multi-agent systems
 - control
 - interconnection design
- **Applications** of multi-agent systems
 - formations



Course Goals

Course Goals

- **Graph Theory**
 - combinatorics
 - algebraic graph theory
- **Consensus and Agreement Protocols**
 - continuous and discrete systems
 - undirected/directed communication
 - linear and non-linear systems, switched systems
- **Networks as Systems**
 - graph theory \leftrightarrow systems theory



Course Goals

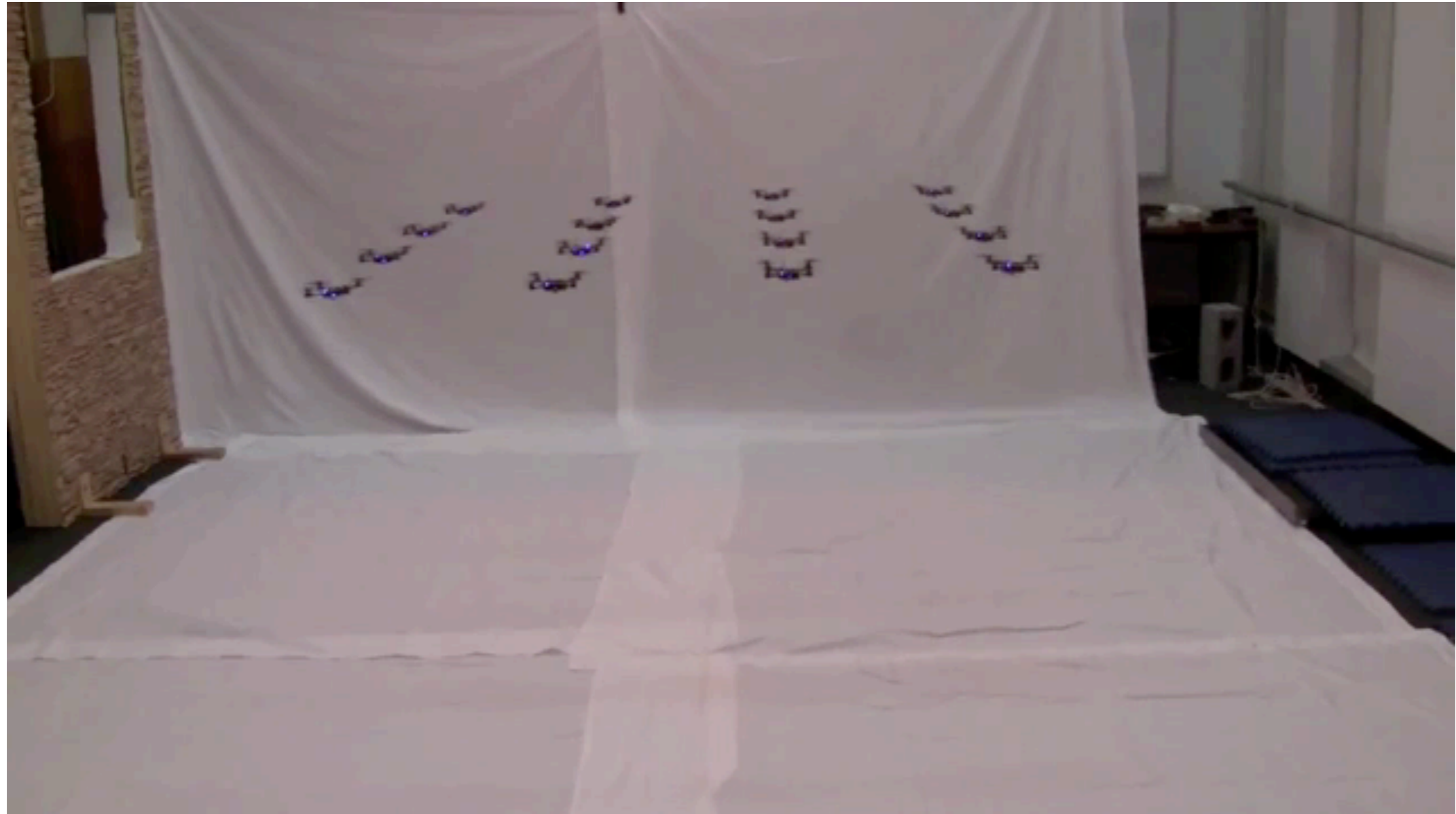
Course Schedule

June 30 - July 23

	Montag	Dienstag	Mittwoch	Donnerstag	Freitag
Week 1	- Introduction to MAS - Graph Theory	- Linear Consensus I - Gradient Systems	No Class	- Linear Consensus II	- Control of Networks
Week 2	- Performance of Networks	- Design of Networks	No Class	- Formation Control I	- Formation Control II - Conclusions and Outlook
Week 3	No Class				
Week 4	No Class	No Class	Final Exam 15:00 - 16:30	No Class	No Class



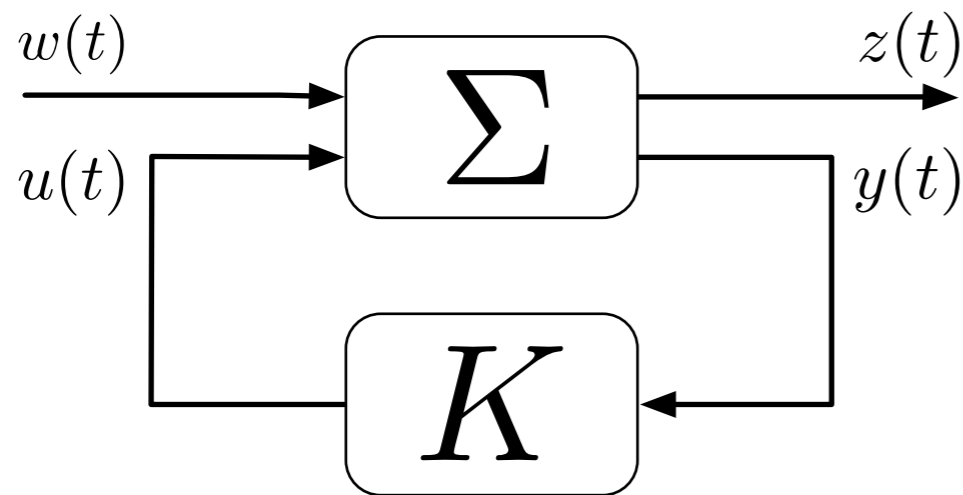
Modeling



Modeling



$$\dot{x}_1(t) = f(x_1(t), u_1(t), t)$$



trajectory tracking
robust control
optimal estimation

optimal control
nonlinear control
model predictive control

linear
non-linear
CT, DT
hybrid
stochastic

...



Modeling



$$\dot{x}_1(t) = f(x_1(t), u_1(t), t)$$



$$\dot{x}_2(t) = f(x_2(t), u_2(t), t)$$



$$\dot{x}_3(t) = f(x_3(t), u_3(t), t)$$



Modeling



$$\dot{x}_1(t) = f_1(x_1(t), u_1(t), t)$$

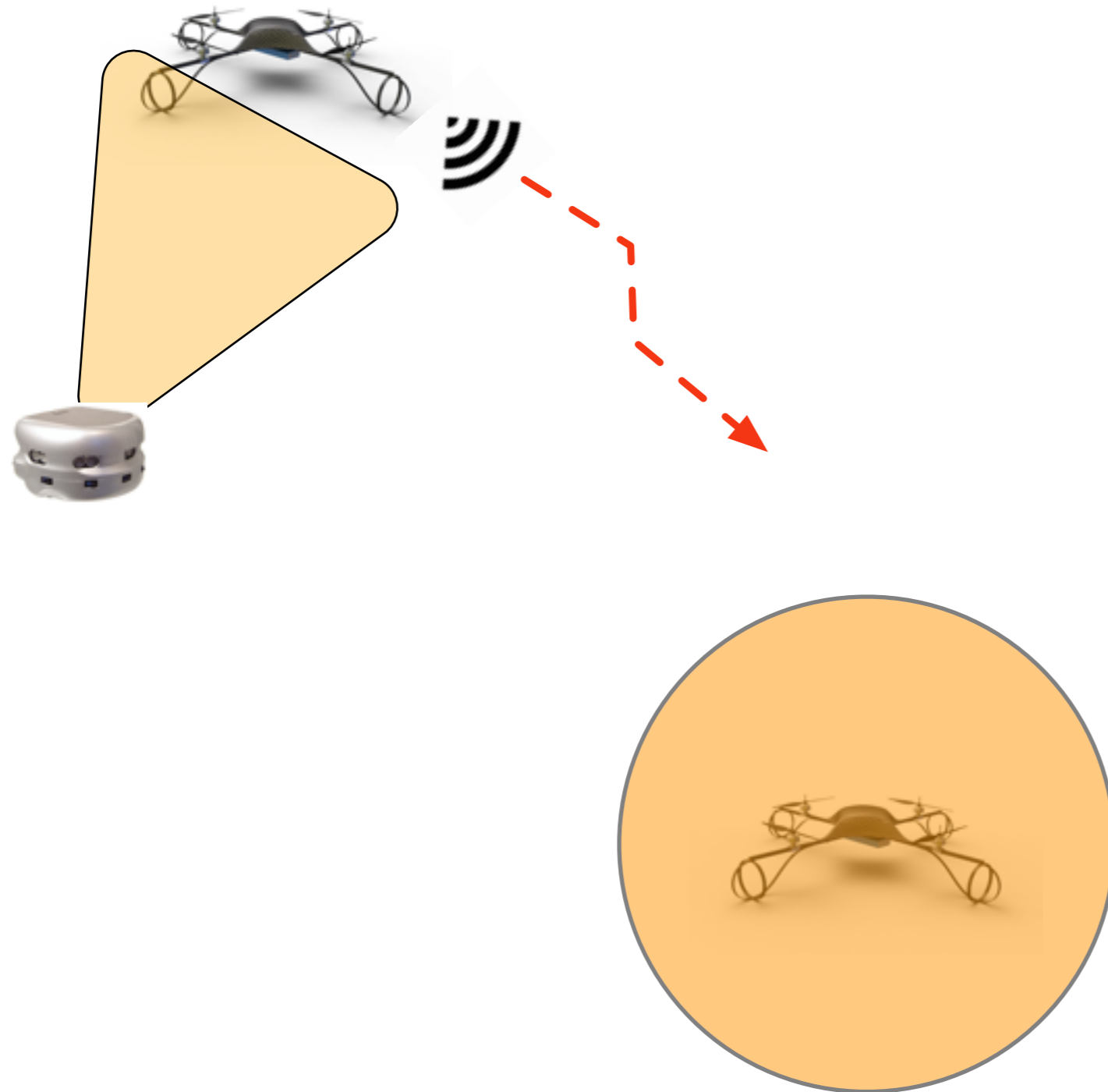


$$\dot{x}_2(t) = f_2(x_2(t), u_2(t), t)$$



$$\dot{x}_3(t) = f_1(x_3(t), u_3(t), t)$$

Modeling

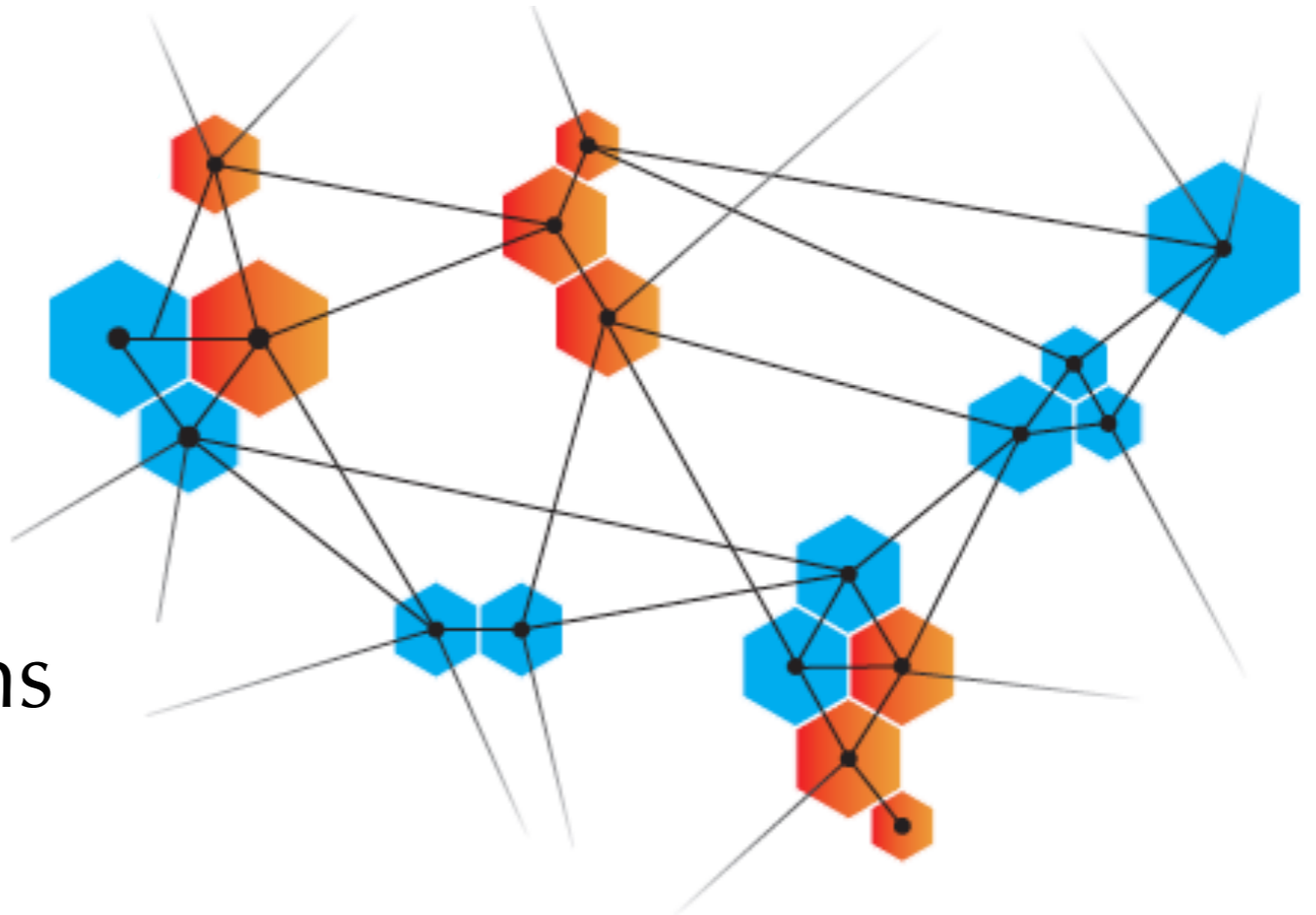


omnidirectional
vision
radar
relative sensing
range measurements
...

Networked Dynamic Systems

Why is this hard?

- large-scale
- complexity & scalability
- variety of interconnections
- delays, bandwidth, etc...



**We need a new and dedicated
approach for studying these systems!**



Networked Dynamic Systems

