

# Analysis and Control of Multi-Agent Systems

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# Graph Rigidity and Formation Control

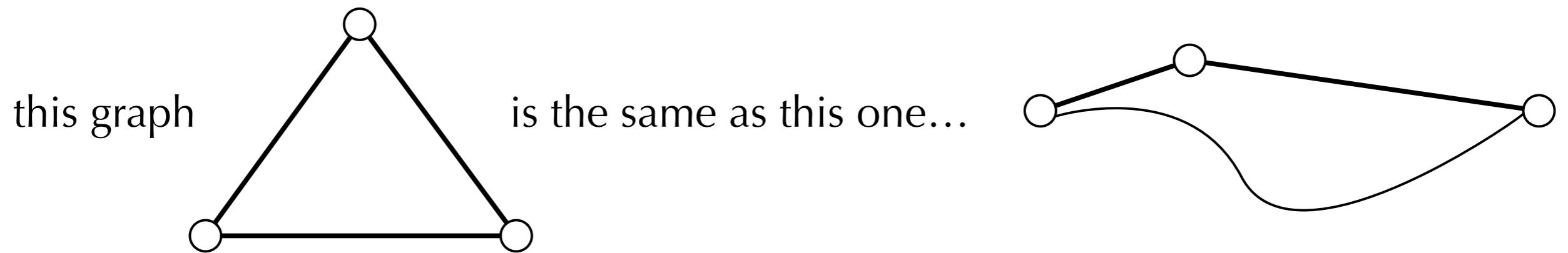


# Formation Control and Graph Rigidity

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Graphs are a natural tool for describing formations!

but we must remember an important point...



the graphs we “draw” have no relation to “Euclidean space”

**solution:** formulate a language to “embed” a graph into Euclidean space

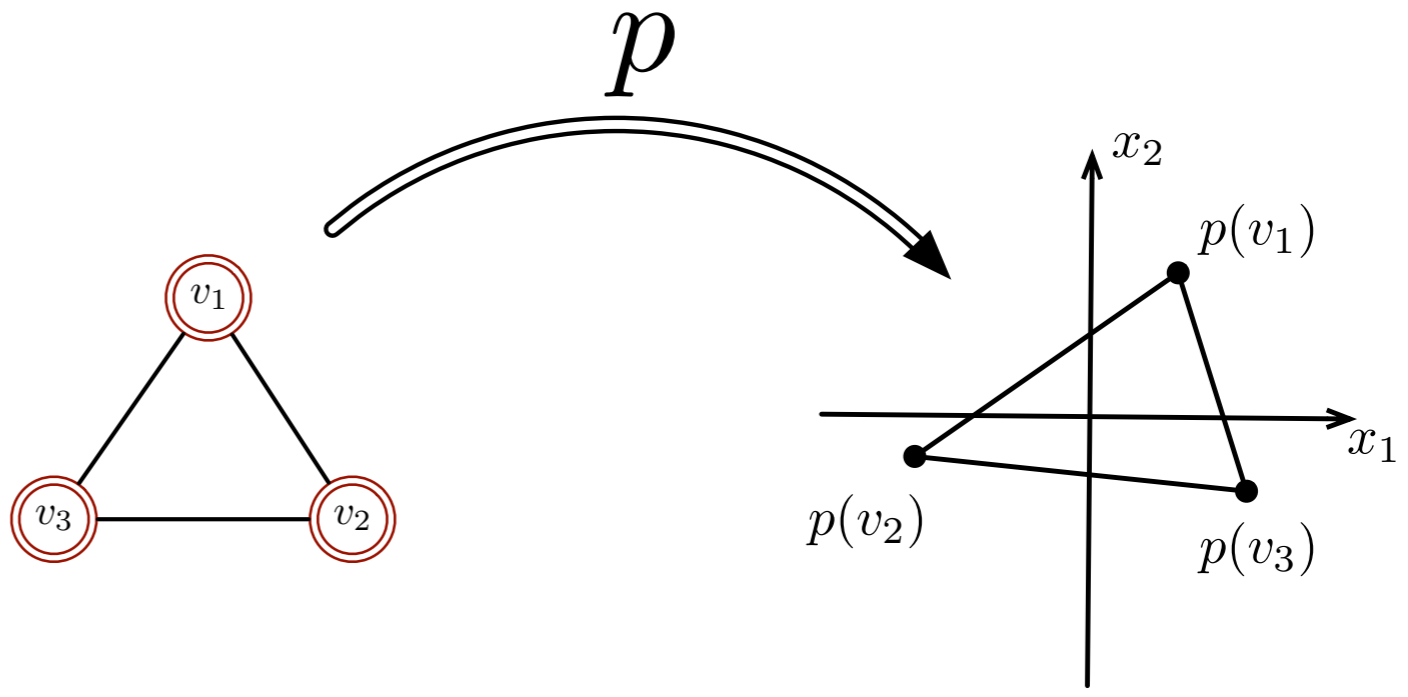


# Bar-and-Joint Frameworks

A framework is a pair  $(\mathcal{G}, p)$

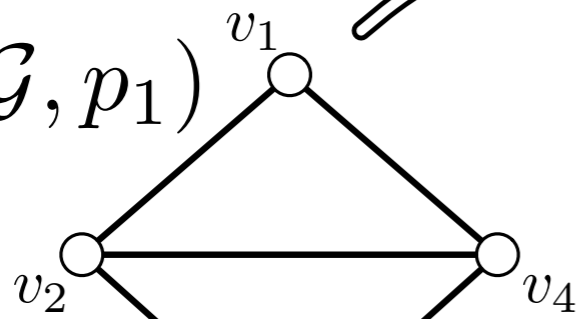
$$\begin{cases} \mathcal{G} = (\mathcal{V}, \mathcal{E}) \\ p : \mathcal{V} \rightarrow \mathbb{R}^2 \end{cases}$$

maps every vertex to a point in the plane

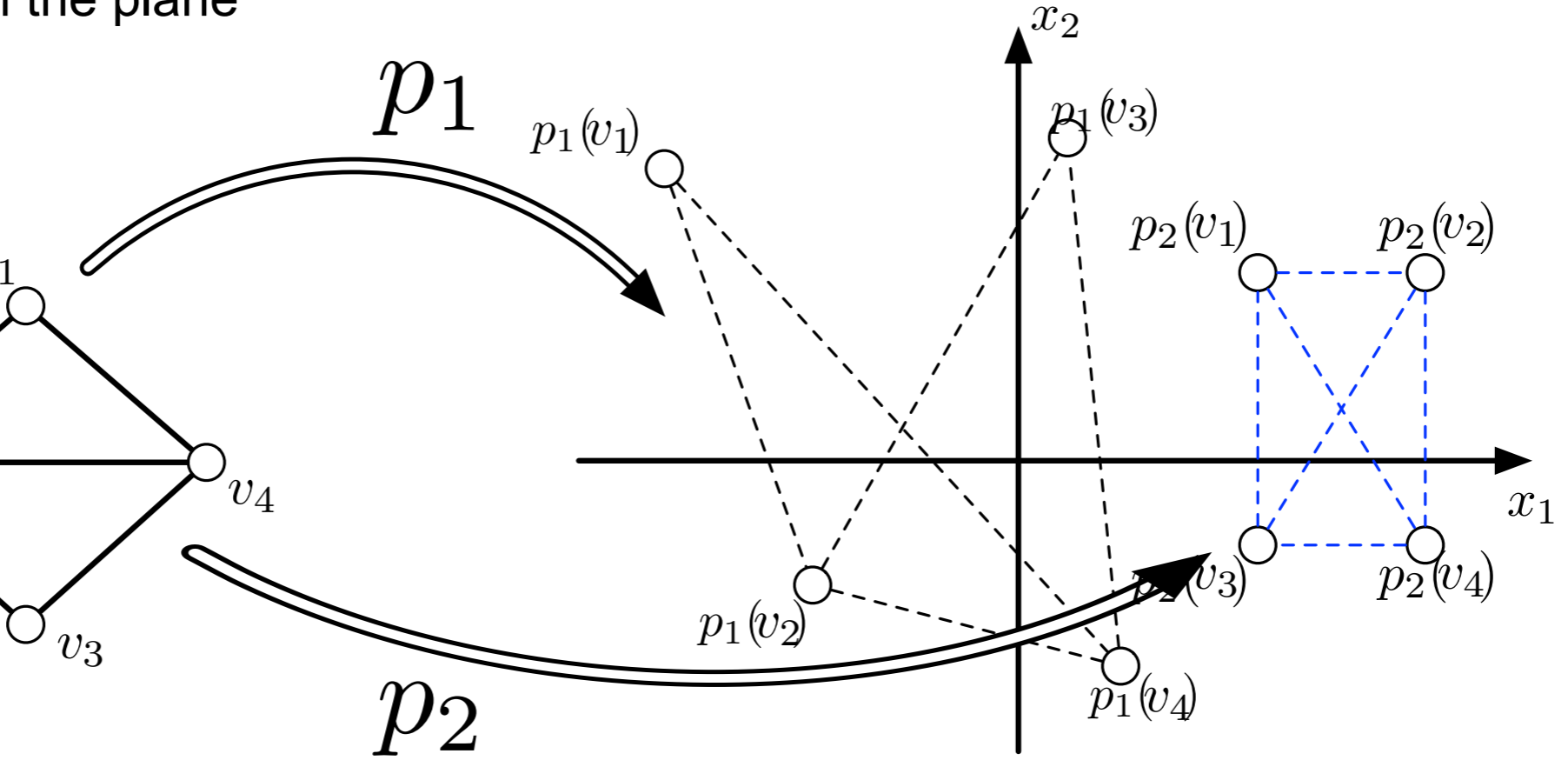


example:

$$\mathcal{F}_1 = (\mathcal{G}, p_1)$$



$$\mathcal{F}_2 = (\mathcal{G}, p_2)$$

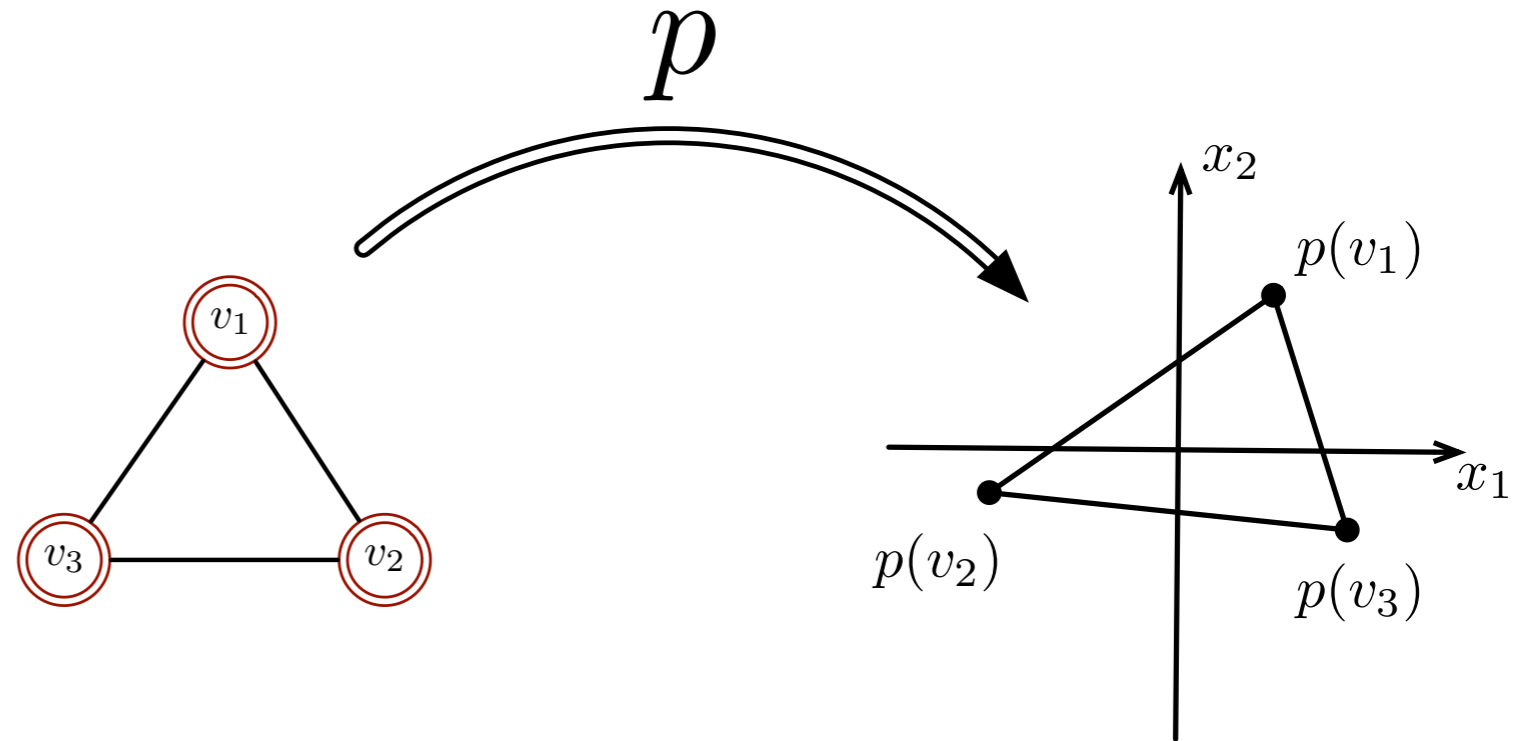


# Bar-and-Joint Frameworks

bar-and-joint frameworks

$$\begin{cases} \mathcal{G} = (\mathcal{V}, \mathcal{E}) \\ p : \mathcal{V} \rightarrow \mathbb{R}^2 \end{cases}$$

maps every vertex to a point in the plane



Two frameworks are *equivalent* if

$$(\mathcal{G}, p_0) \quad (\mathcal{G}, p_1)$$

$$\|p_0(v_i) - p_0(v_j)\| = \|p_1(v_i) - p_1(v_j)\|$$

$$\forall \{v_i, v_j\} \in \mathcal{E}$$

Two frameworks are *congruent* if

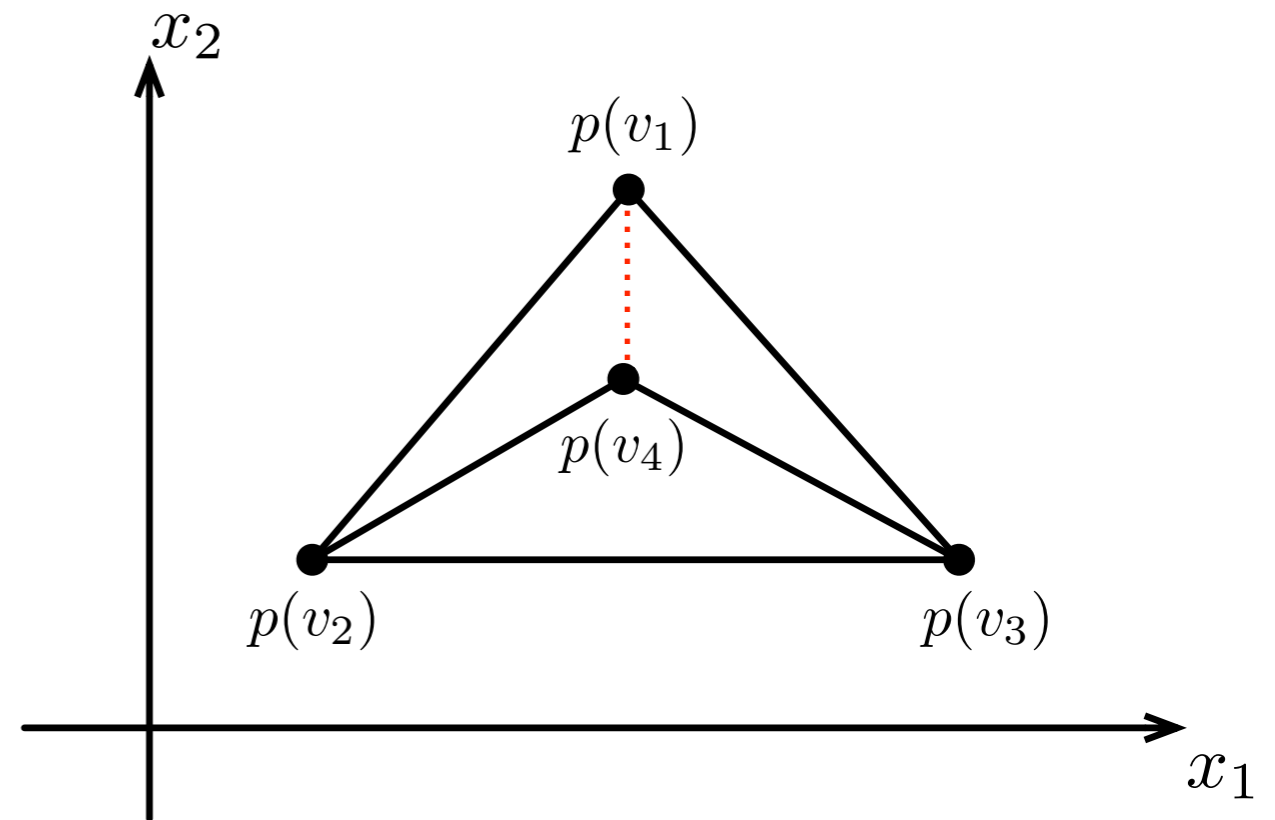
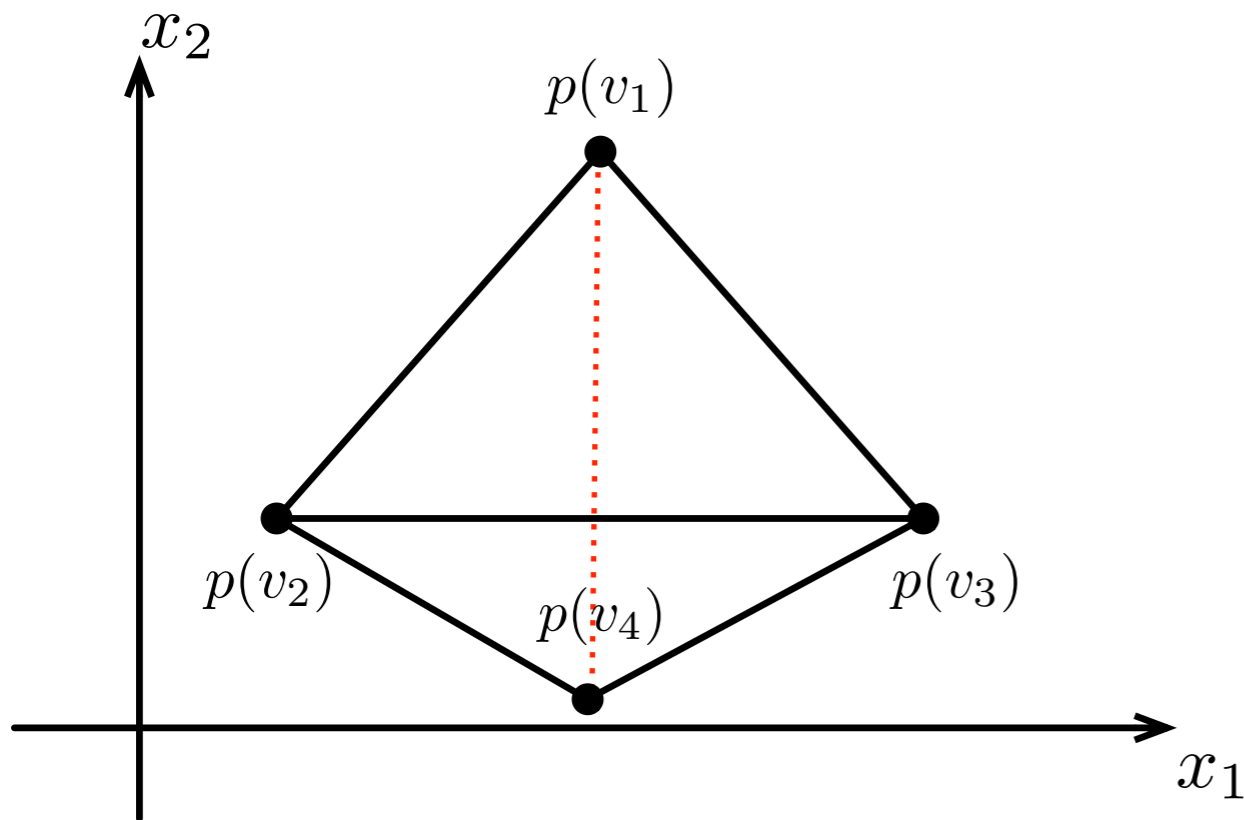
$$(\mathcal{G}, p_0) \quad (\mathcal{G}, p_1)$$

$$\|p_0(v_i) - p_0(v_j)\| = \|p_1(v_i) - p_1(v_j)\|$$

$$\forall v_i, v_j \in \mathcal{V}$$



# Bar-and-Joint Frameworks



Frameworks are equivalent but not congruent!



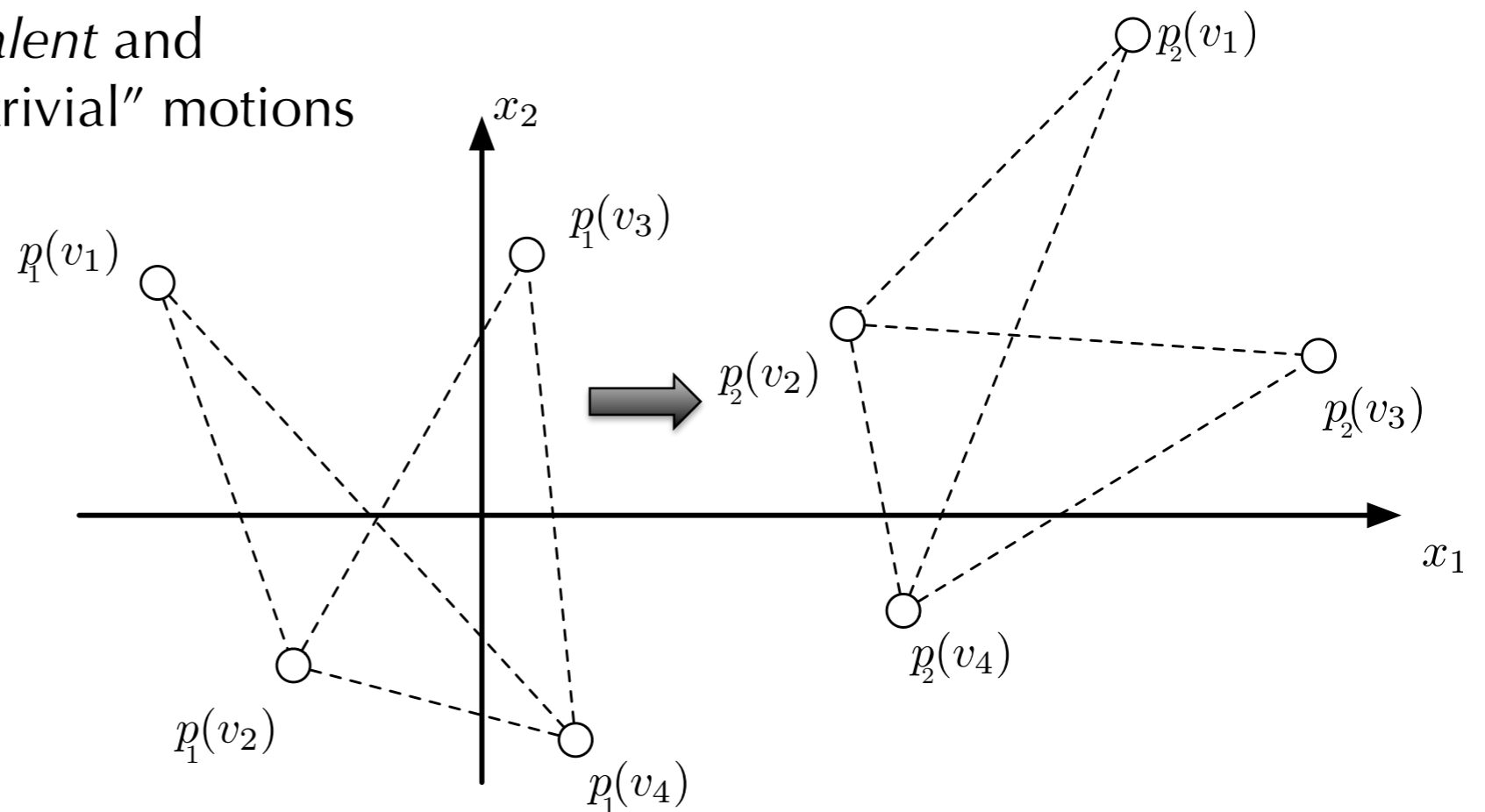
# Bar-and-Joint Frameworks

## Definition

A framework  $(\mathcal{G}, p_0)$  is *globally rigid* if every framework that is equivalent to  $(\mathcal{G}, p_0)$  is congruent to  $(\mathcal{G}, p_0)$ .

frameworks that are both *equivalent* and *congruent* are related by only “trivial” motions

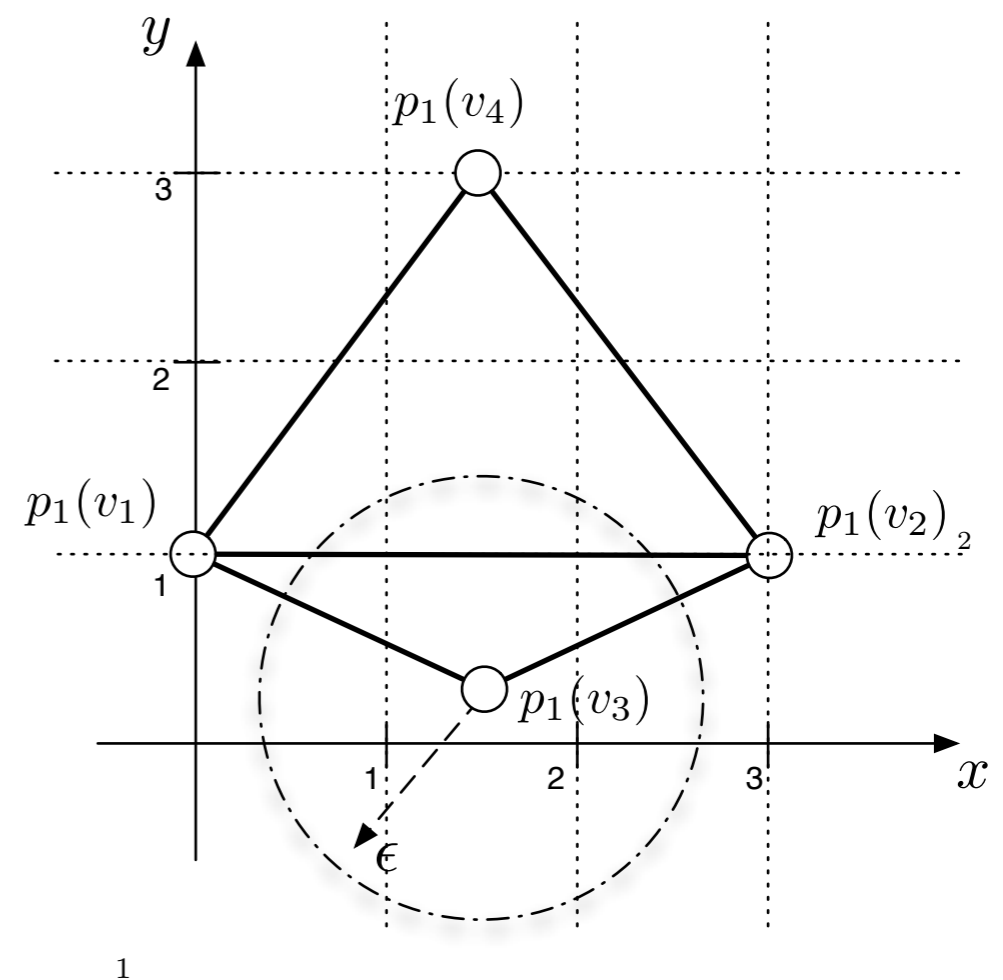
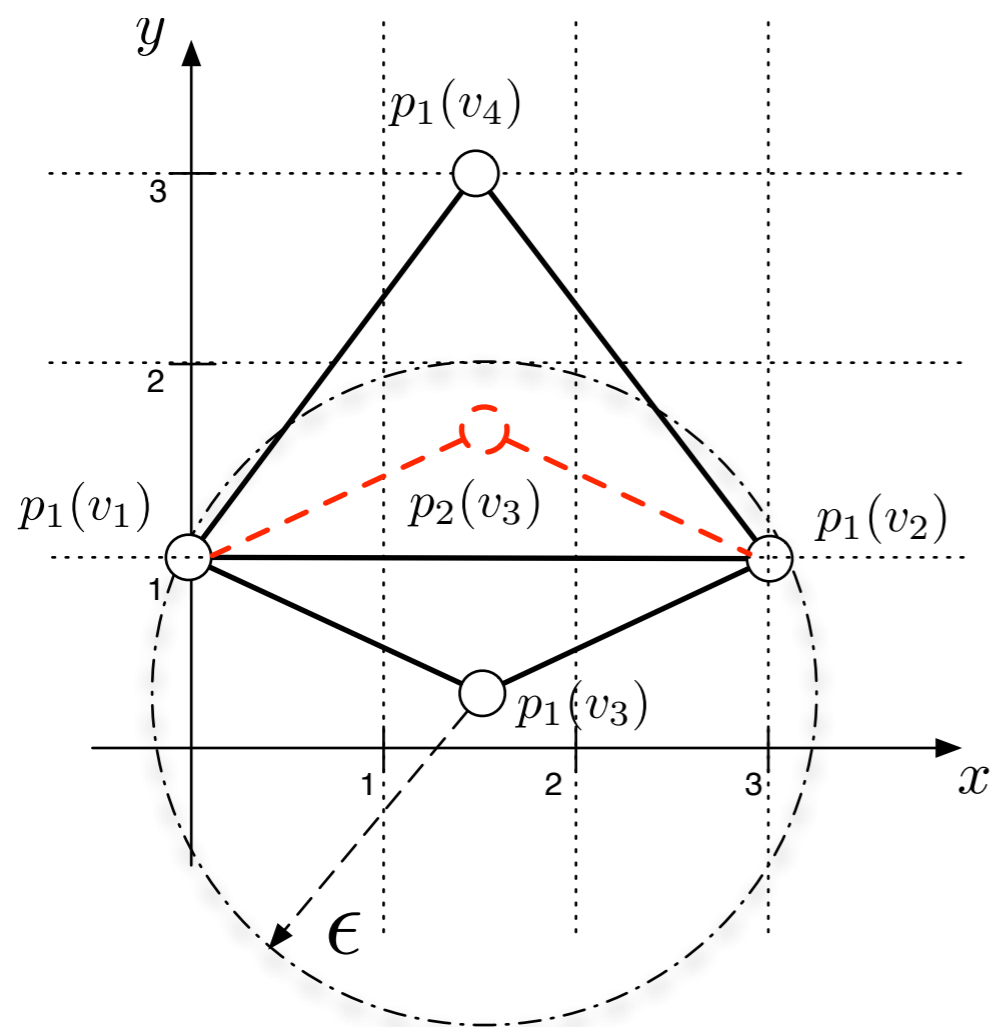
- translations
- rotations



# Bar-and-Joint Frameworks

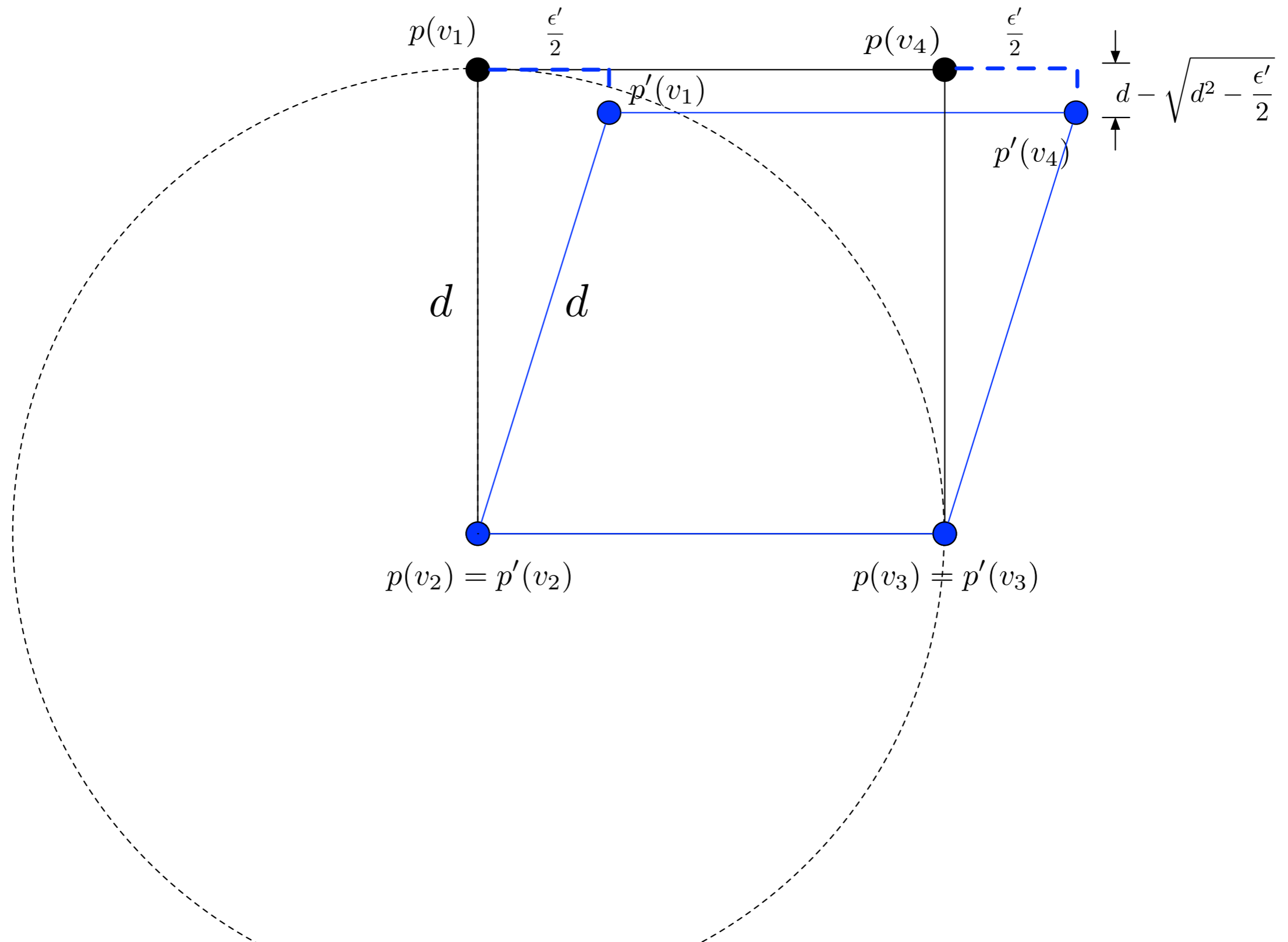
## Definition

A framework  $(\mathcal{G}, p_0)$  is *rigid* if there exists an  $\epsilon > 0$  such that every framework  $(\mathcal{G}, p_1)$  that is equivalent to  $(\mathcal{G}, p_0)$  and satisfies  $\|p_0(v) - p_1(v)\| < \epsilon$  for all  $v \in \mathcal{V}$ , is congruent to  $(\mathcal{G}, p_0)$ .





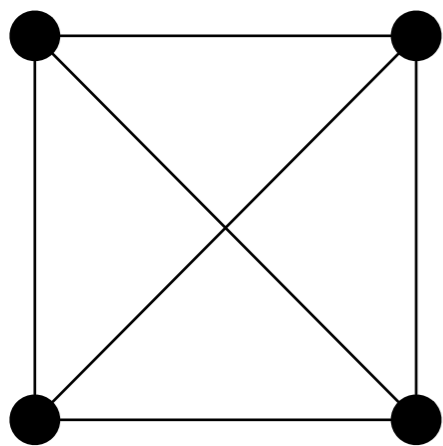
# Bar-and-Joint Frameworks



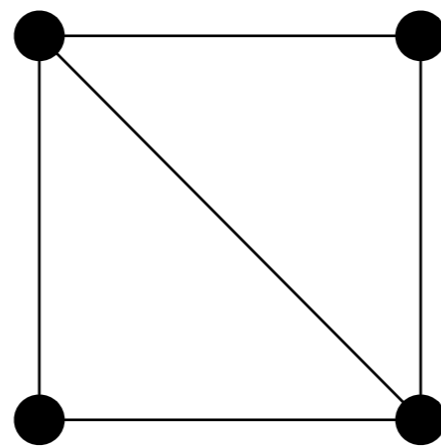
# Bar-and-Joint Frameworks

## Definition

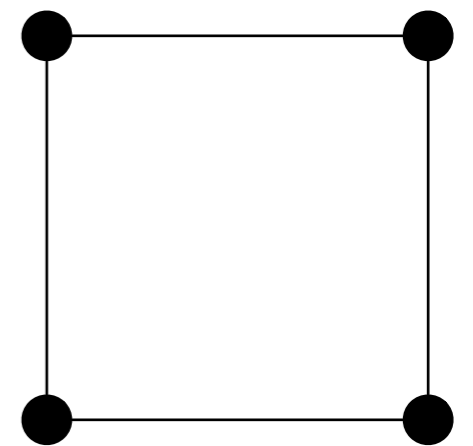
A *minimally rigid framework* is a rigid framework  $(\mathcal{G}, p_0)$  such that the removal of any edge in  $\mathcal{G}$  results in a non-rigid framework.



rigid



minimally rigid



not rigid



# Bar-and-Joint Frameworks

parameterizing frameworks by a variable representing “time” allows to consider “motions” of a framework

$(\mathcal{G}, p, t)$

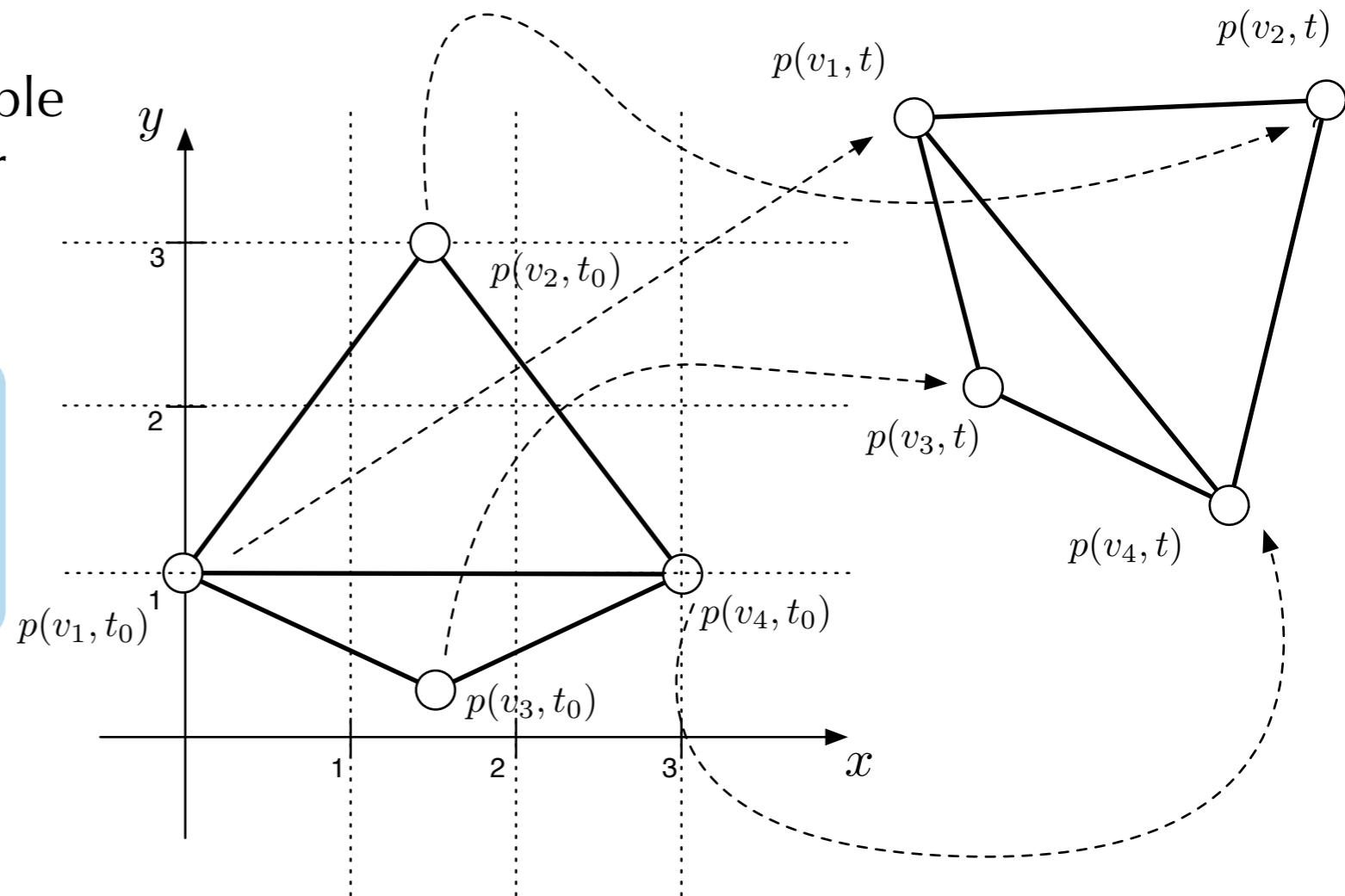
A trajectory is *edge consistent* if  $\|p(v, t) - p(u, t)\|$  is constant for all  $\{v, u\} \in \mathcal{E}$  and all  $t$ .

edge consistent trajectories generate a family of equivalent frameworks

$$\{p(u) \in \mathbb{R}^2 \mid \|p(u) - p(v)\|_2^2 = \ell_{uv}^2, \forall \{u, v\} \in \mathcal{E}\}$$

$$\Rightarrow \frac{d}{dt} \|x_u(t) - x_v(t)\| = 0, \forall \{u, v\} \in \mathcal{E}$$

$$\Rightarrow (\dot{x}_u(t) - \dot{x}_v(t))^T (x_u(t) - x_v(t)) = 0 \quad \textit{infinitesimal motions}$$



# Bar-and-Joint Frameworks

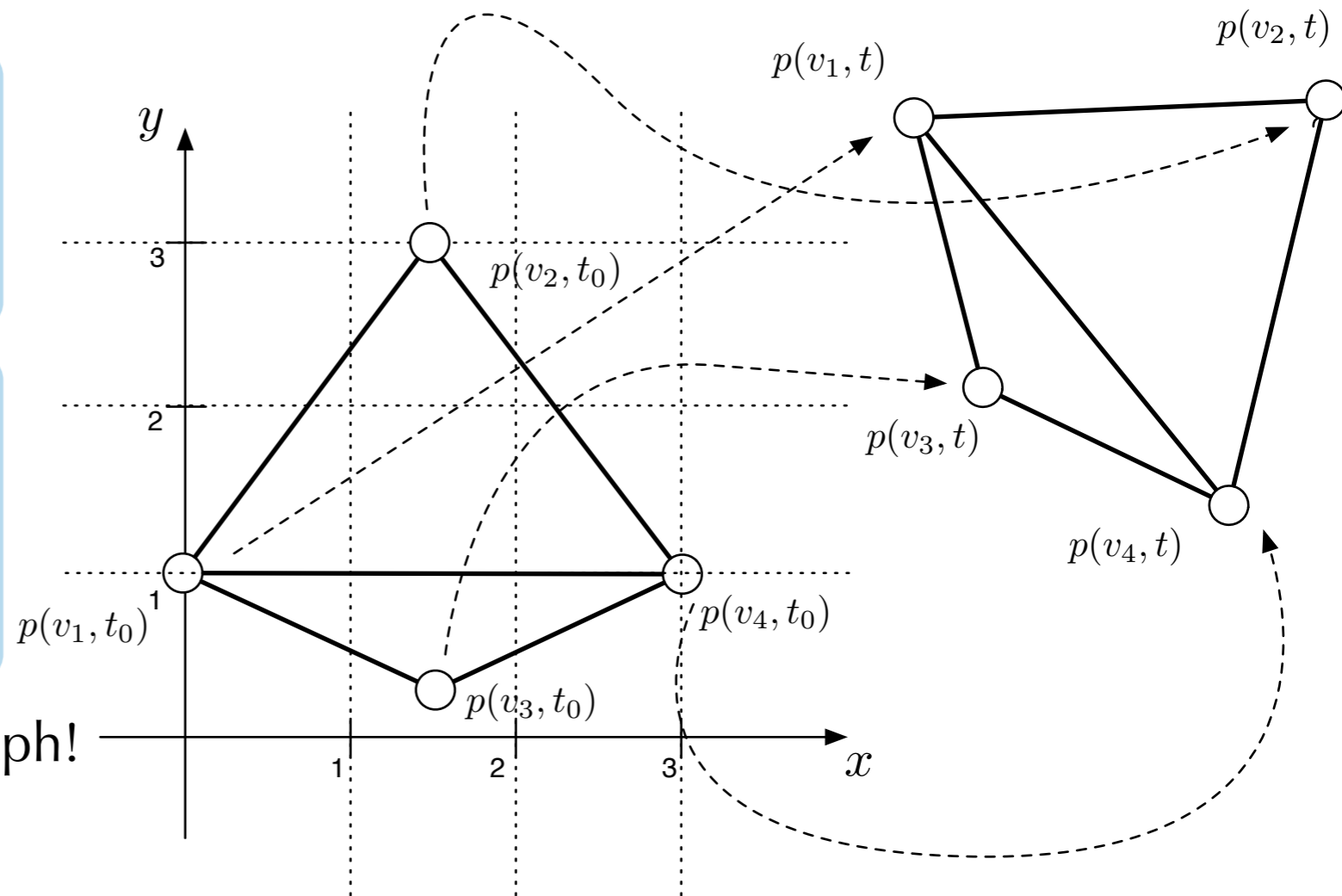
## Definition

A framework is *infinitesimally rigid* if every infinitesimal motion is *trivial*

## Definition

A graph is *generically rigid* if it has an infinitesimally rigid framework realization

generic rigidity is a property of the graph!



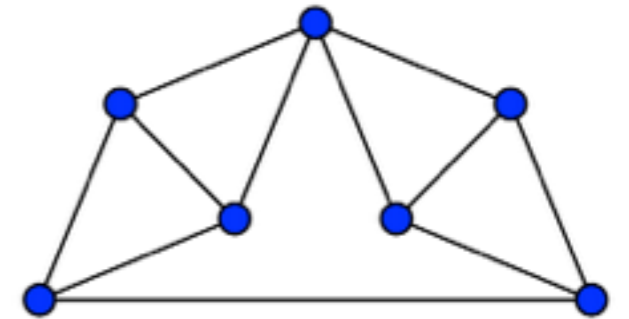
How can we check if a graph is generically or infinitesimally rigid?

How can we construct generically rigid graphs?



# Bar-and-Joint Frameworks

**Definition.** A Laman graph is a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  with  $|\mathcal{E}| = 2|\mathcal{V}| - 3$  such that all subgraphs of  $k$  vertices has at most  $2k - 3$  edges.



**Theorem.** A graph is generically minimally rigid in  $\mathbb{R}^2$  if and only if it is a Laman graph.

a combinatorial property! (i.e., hard to check)

**Henneberg Constructions** (1911) - a constructive method for generating all minimally generically rigid graphs in the plane

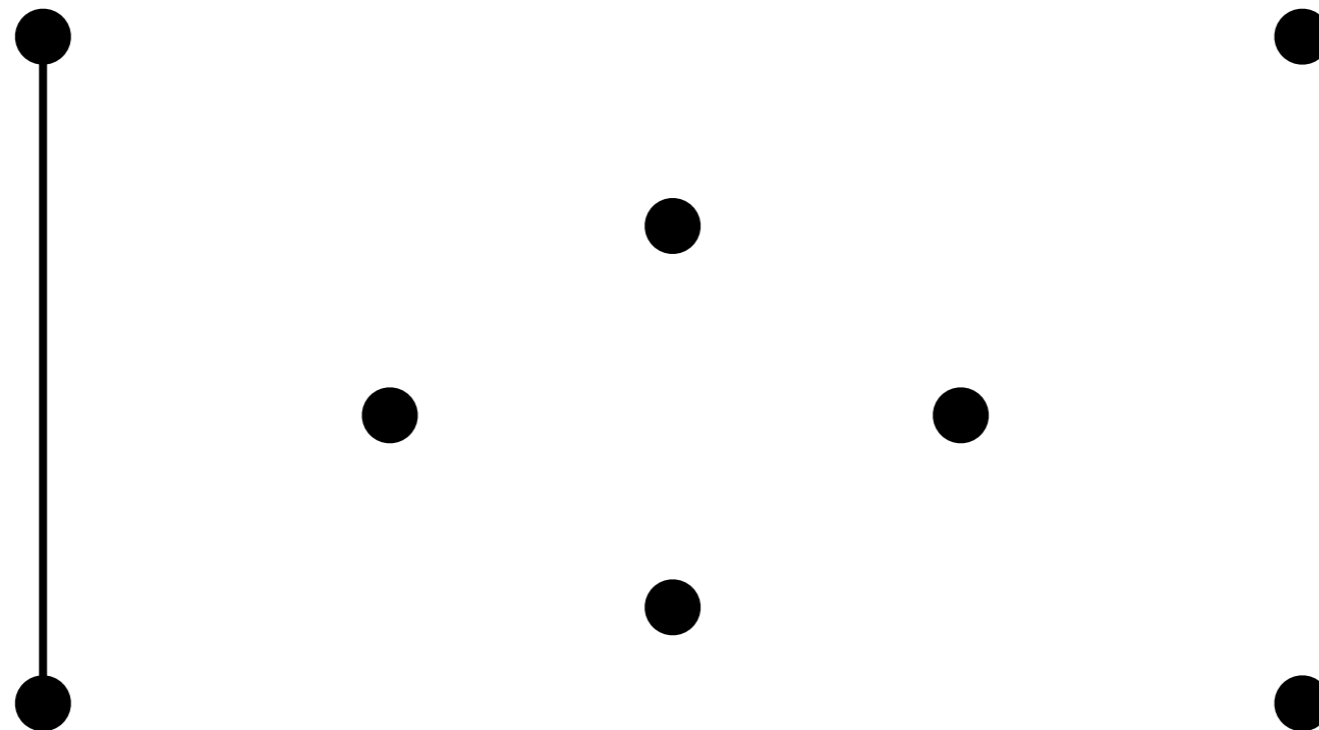
- vertex addition
- edge splitting



# Henneberg Constructions

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Example

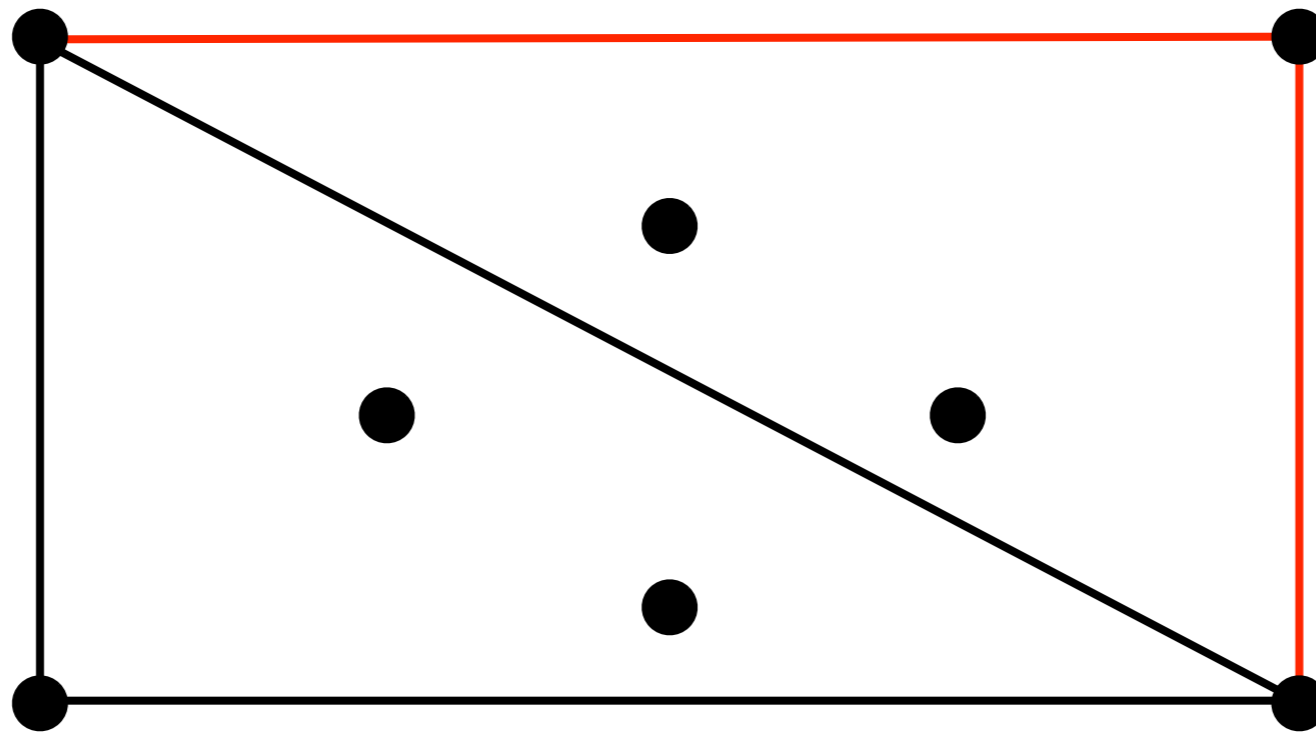




# Henneberg Constructions

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Example



*Vertex Addition*

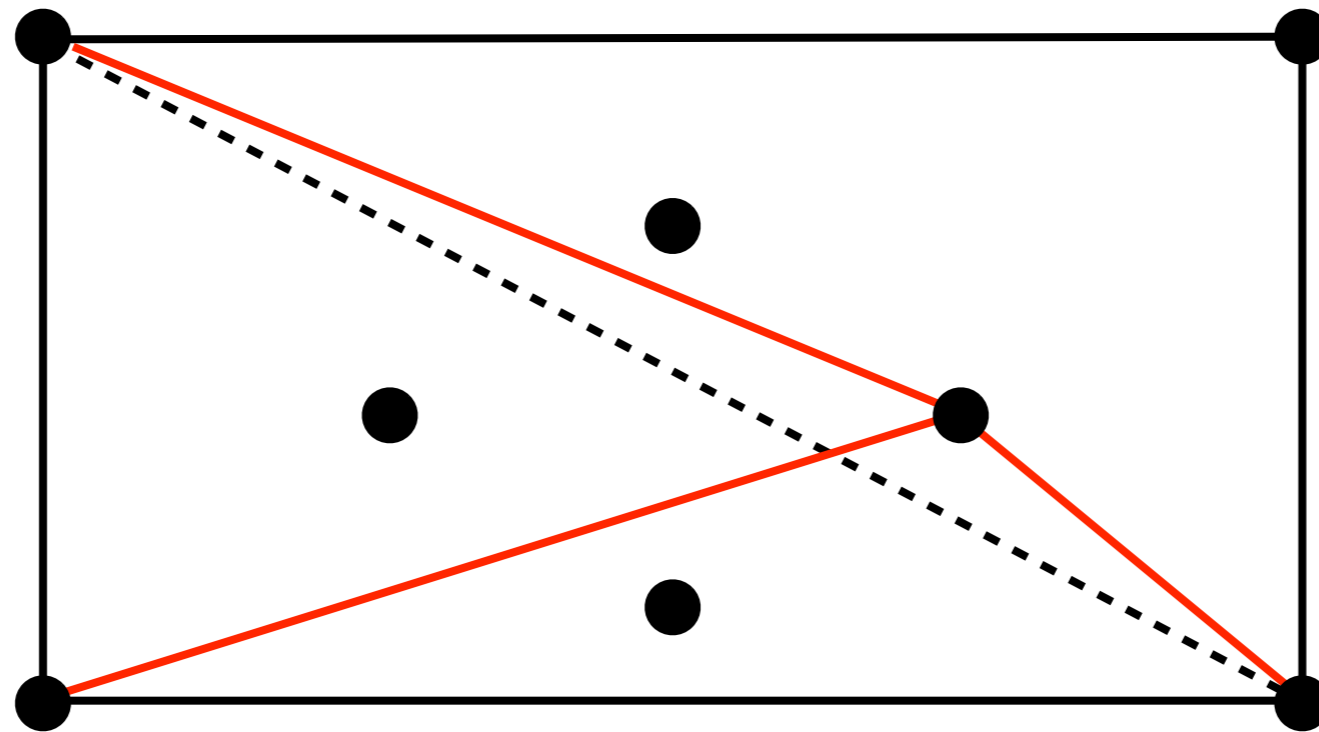




# Henneberg Constructions

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Example



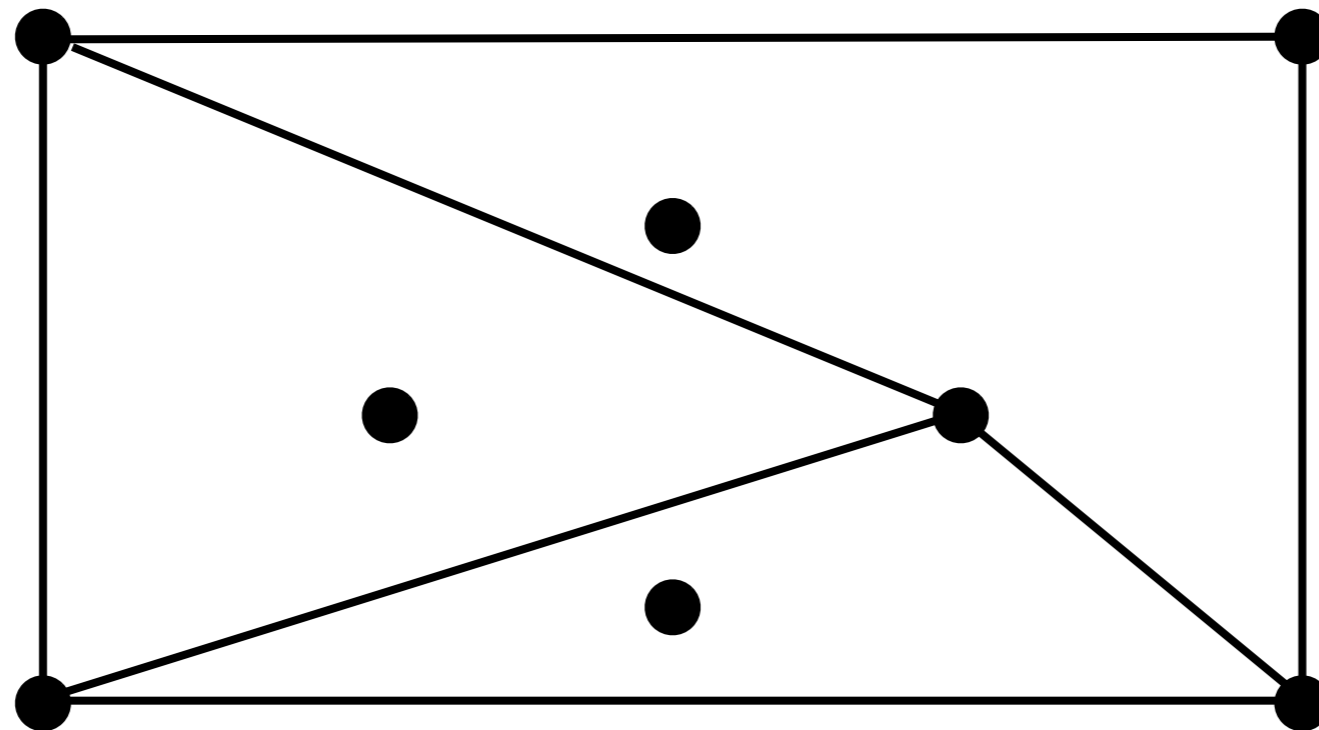
*Edge Splitting*



# Henneberg Constructions

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Example



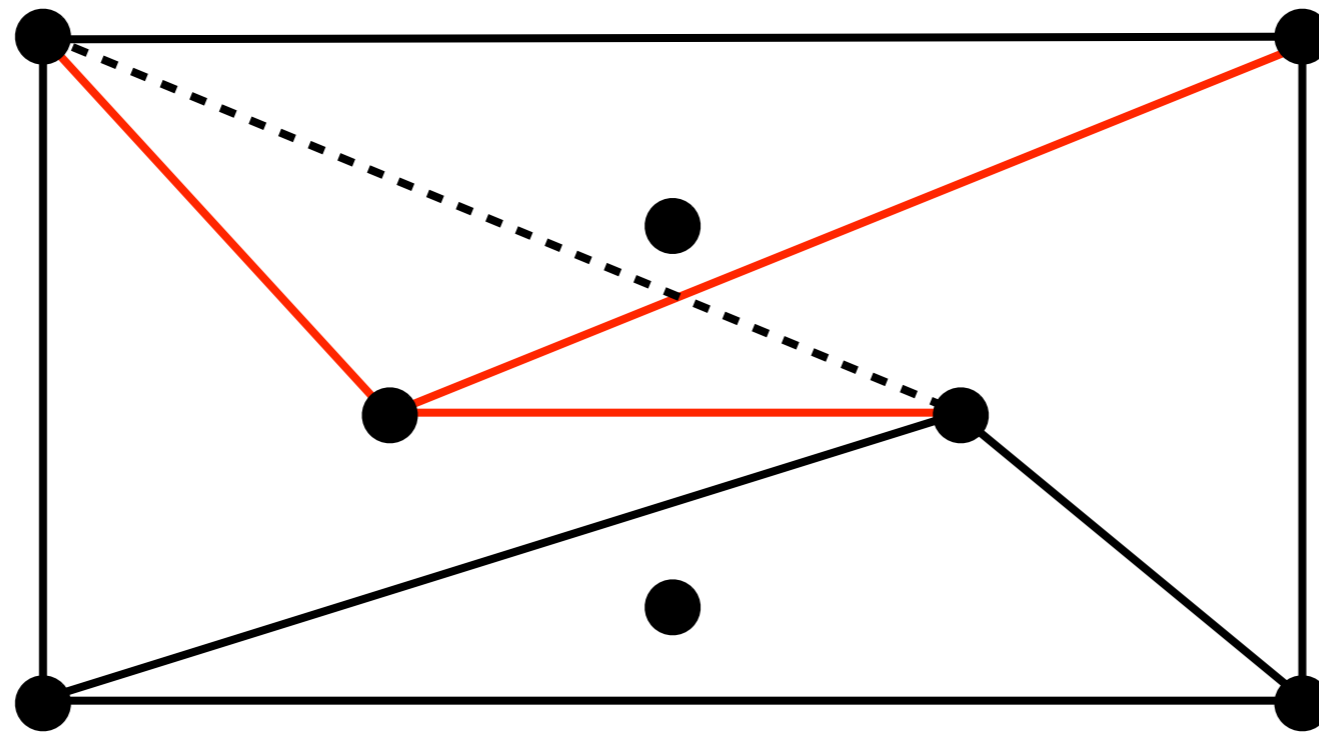
*Edge Splitting*



# Henneberg Constructions

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Example



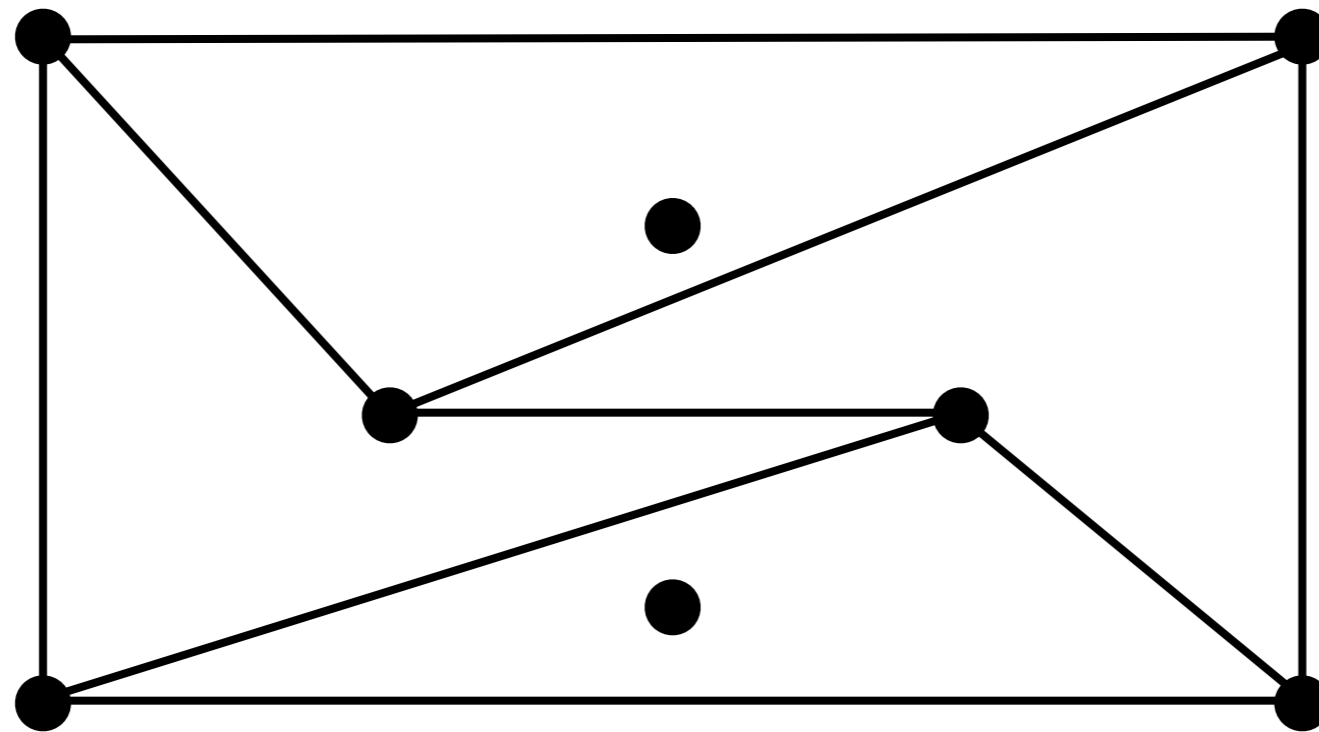
*Edge Splitting*



# Henneberg Constructions

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Example



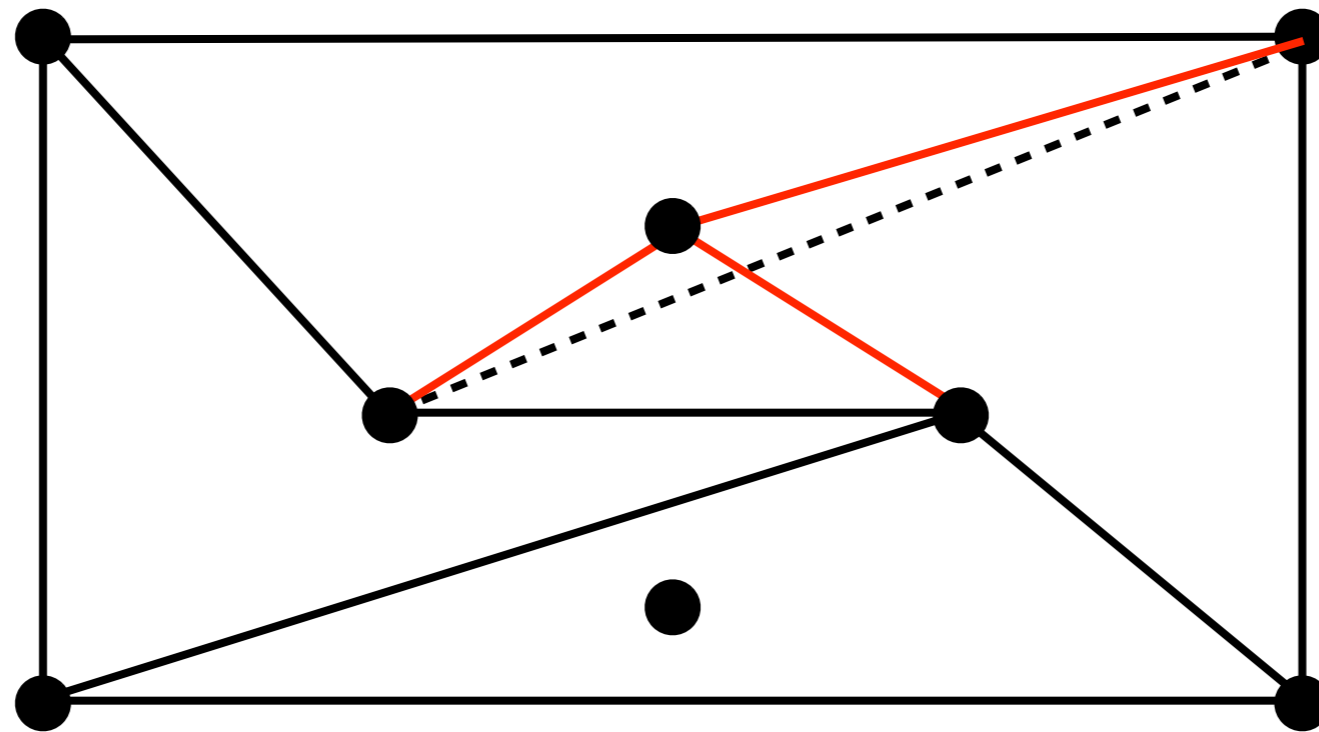
*Edge Splitting*



# Henneberg Constructions

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Example



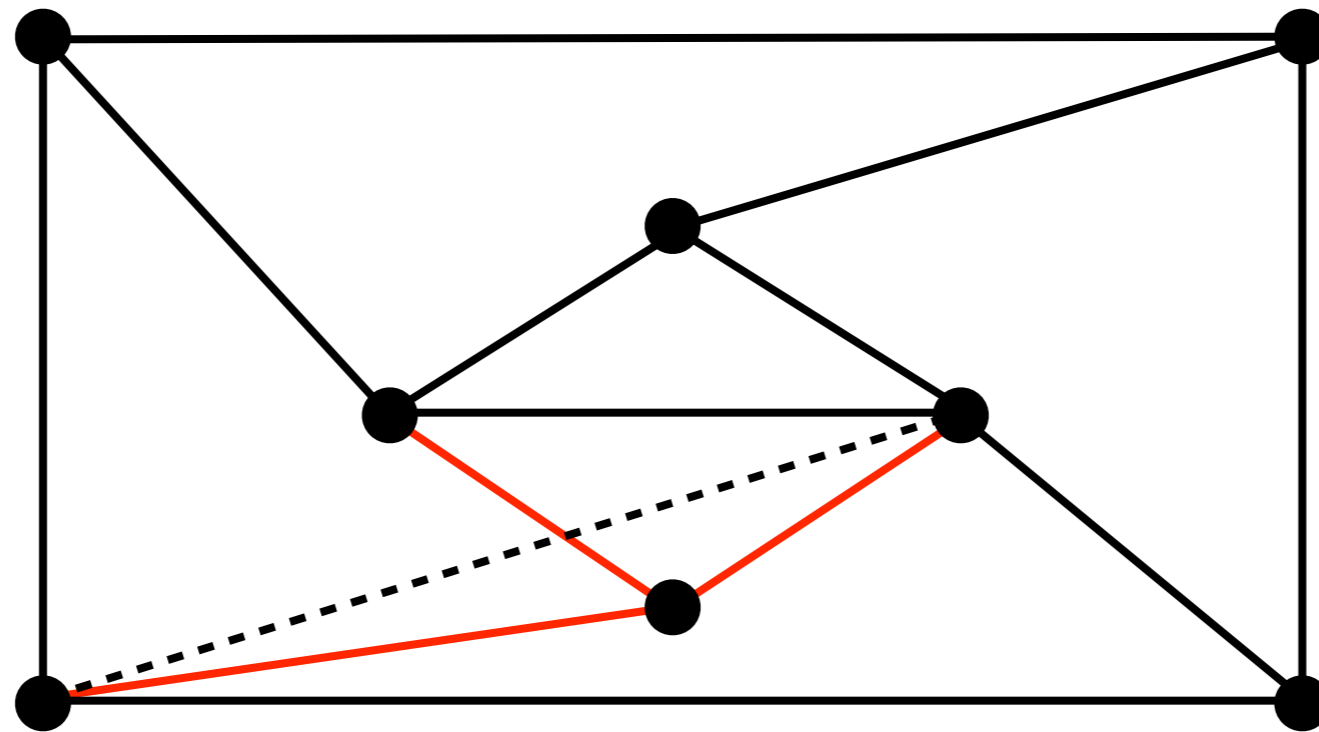
*Edge Splitting*



# Henneberg Constructions

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Example



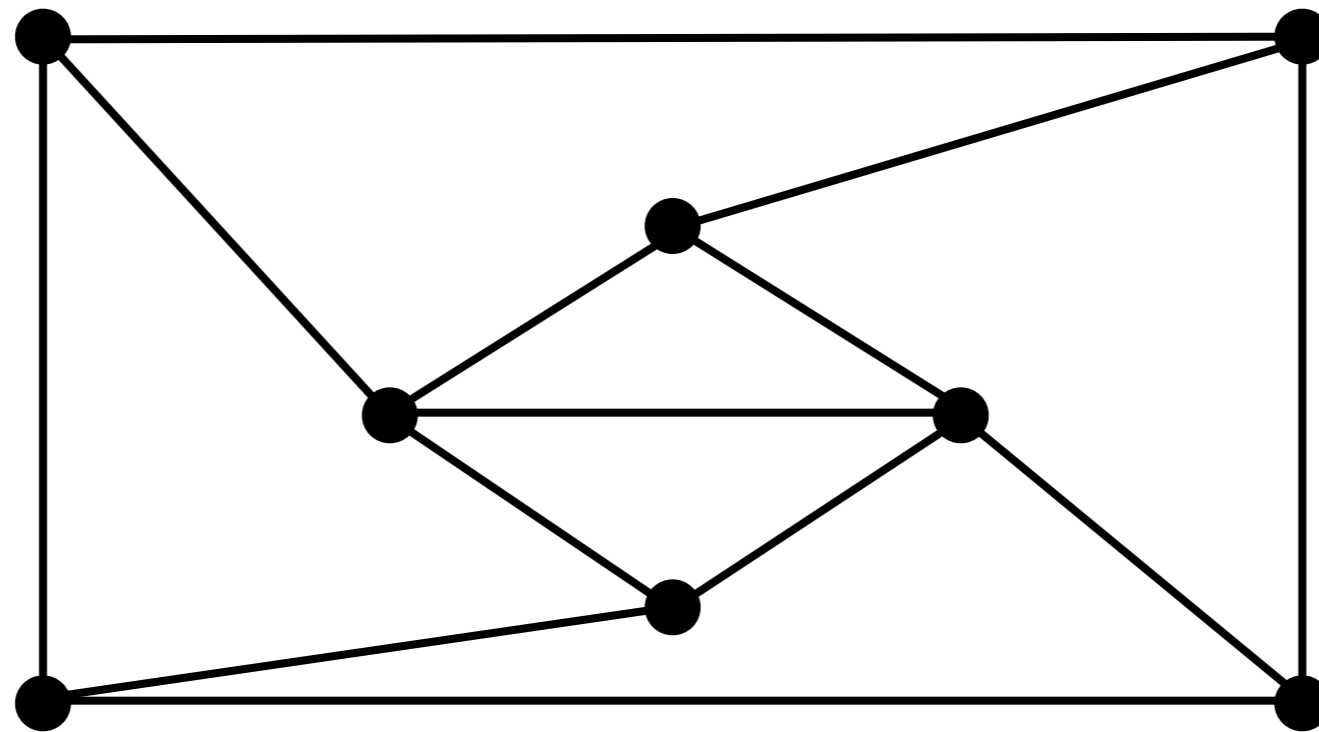
*Edge Splitting*



# Henneberg Constructions

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Example



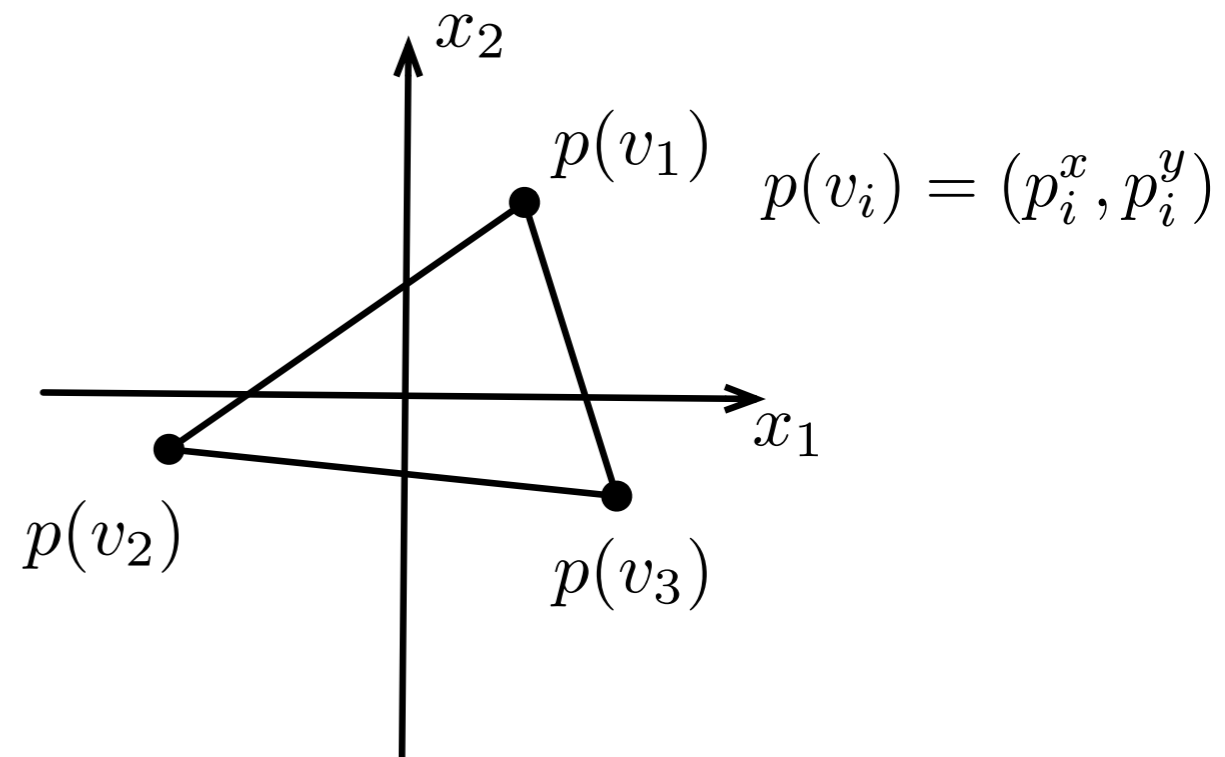
# The Rigidity Matrix

infinitesimal motions define a system of equations...

$$(\xi(v_i) - \xi(v_j))^T (p(v_i) - p(v_j)) = 0$$

## The Rigidity Matrix

$$R(p) \in \mathbb{R}^{|\mathcal{E}| \times 2|\mathcal{V}|}$$



$$R(p) = \begin{bmatrix} p_1^x - p_2^x & p_1^y - p_2^y & p_2^x - p_1^x & p_2^y - p_1^y & 0 & 0 \\ p_1^x - p_3^x & p_1^y - p_3^y & 0 & 0 & p_3^x - p_1^x & p_3^y - p_1^y \\ 0 & 0 & p_2^x - p_3^x & p_2^y - p_3^y & p_3^x - p_2^x & p_3^y - p_2^y \end{bmatrix}$$

**Lemma 1 (Tay1984)** *A framework  $(\mathcal{G}, p)$  is infinitesimally rigid if and only if  $\text{rk}[R] = 2|\mathcal{V}| - 3$*

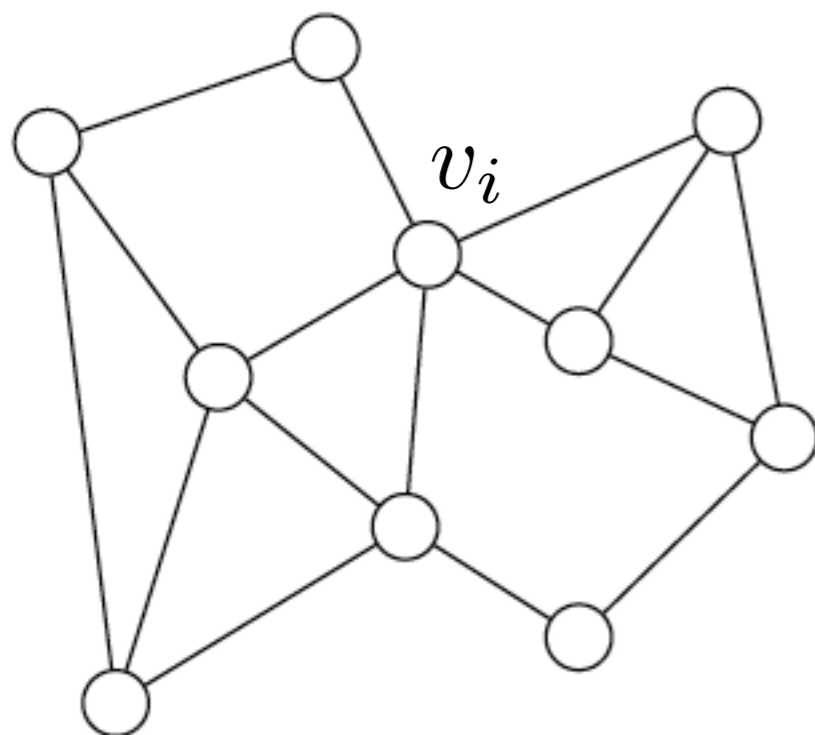




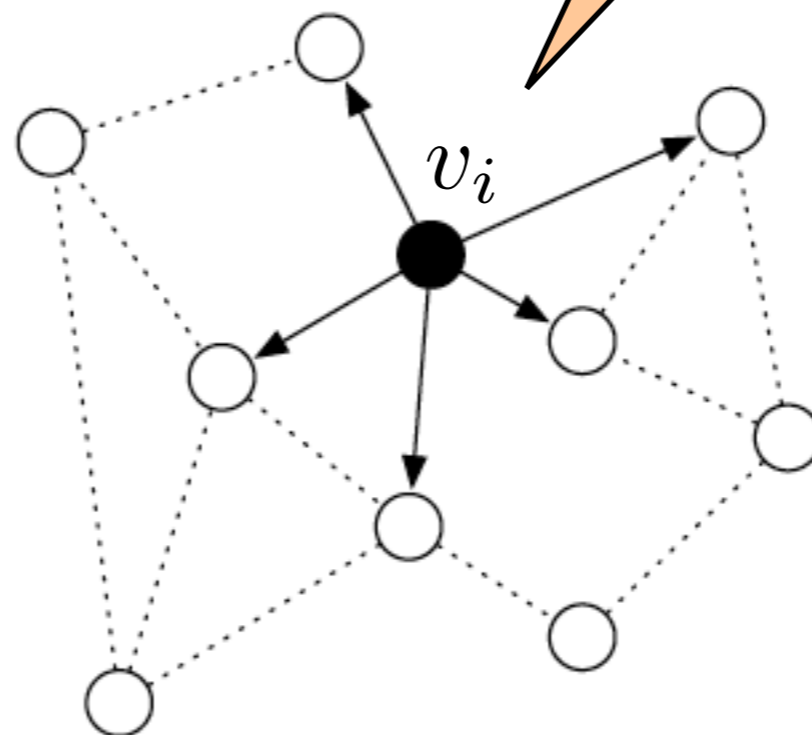
# The Rigidity Matrix

The Rigidity Matrix

$$R(p) \in \mathbb{R}^{|\mathcal{E}| \times 2|\mathcal{V}|}$$



$\mathcal{G}$



$\mathcal{G}_{v_i}$

the “local” graph from the perspective of a single agent

$$E(\mathcal{G}_{v_i})$$

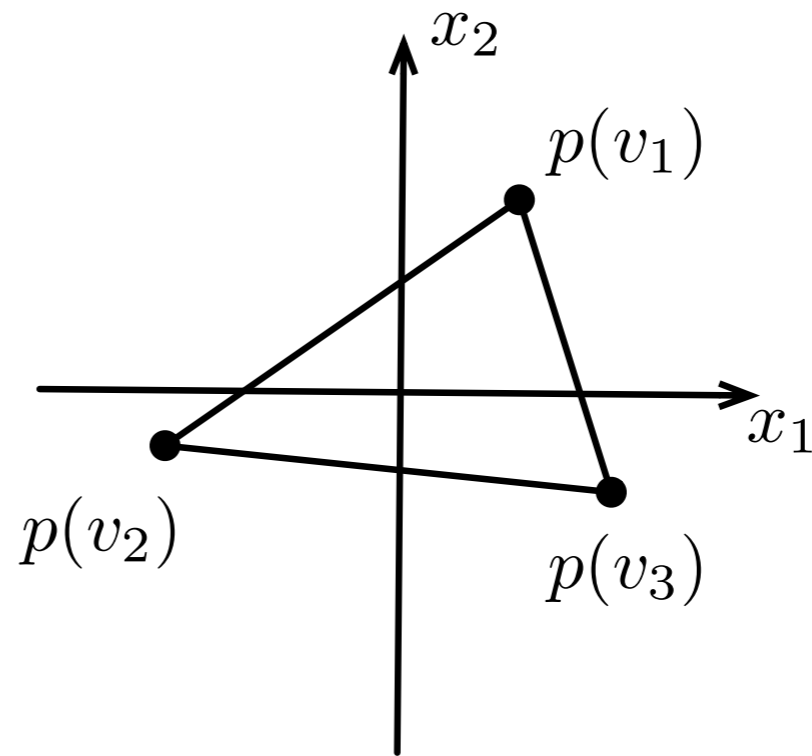
local incidence matrix



# The Rigidity Matrix

The Rigidity Matrix

$$R(p) \in \mathbb{R}^{|\mathcal{E}| \times 2|\mathcal{V}|}$$



$$p(v_i) = (p_i^x, p_i^y)$$

'local' incidence matrices

$$E(\mathcal{G}_1) = \begin{bmatrix} 1 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & -1 & 0 \end{bmatrix} \quad E(\mathcal{G}_2) = \begin{bmatrix} -1 & 0 & 0 \\ 1 & 0 & 1 \\ 0 & 0 & -1 \end{bmatrix} \quad E(\mathcal{G}_3) = \begin{bmatrix} 0 & 0 & -1 \\ 0 & -1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

$$R(p) = \begin{bmatrix} E(\mathcal{G}_1) & \cdots & E(\mathcal{G}_{|\mathcal{V}|}) \end{bmatrix} \left( I_{\mathcal{V}} \otimes p^{(x,y)} \right)$$



# The Rigidity Matrix

The Symmetric Rigidity Matrix

$$\mathcal{R} = R(p)^T R(p)$$

a symmetric positive semi-definite matrix with eigenvalues

$\lambda_4$  the *Rigidity Eigenvalue*

$$\lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_{2|V|}$$

## Theorem

*A framework is infinitesimally rigid if and only if the rigidity eigenvalue is strictly positive; i.e.,  $\lambda_4 > 0$ .*

**proof:** 
$$P\mathcal{R}P^T = (I_2 \otimes E(\mathcal{G})) \begin{bmatrix} W_x & W_{xy} \\ W_{xy} & W_y \end{bmatrix} (I_2 \otimes E(\mathcal{G})^T)$$

use properties of incidence matrix to show first three eigenvalues must be at the origin

